

# Eva 751

Eva 751 is a [player character](#) played by [SensualCoder](#).

Eva 751	
	
<b>Species &amp; Gender:</b>	<a href="#">Operator</a> Female
<b>Date of Birth:</b>	23日 7月 <a href="#">YE 42</a>
<b>Organization:</b>	<a href="#">New Dusk Conclave</a>
<b>Occupation:</b>	<a href="#">Ghost - Pilot</a>
<b>Rank:</b>	<a href="#">O1 // Ensign</a>
<b>Current Placement:</b>	<a href="#">NDS Ravenaca's Watch</a>

## Physical Description

<b>Height</b>	5'11"
<b>Measurements</b>	35C-28-40

Eva stands just under 6 feet tall, with brown skin and a solid, toned build and pear-shaped form. Only her fiery-orange eyes, the glossy black horn-like field sensors on her forehead, or the slightly grayish tinge to her skin would hint at her being in any way artificial. She has shoulder-length wavy copper-colored hair that is normally pulled back in a bun or ponytail. Her face is round, with a wide nose and full, pouty lips. Her bust is a modest C-cup and wide-set on her chest. The outer cut of her abdominal muscles is visible,

but overall her muscles are more toned than defined. Her rear and thighs are rather thick. The palms of her hands and soles of her feet are lighter than the rest of her skin, and more obviously gray-tinted.

## Personality

Eva comes off as serious and quiet at most times, and prefers to speak bluntly if required to do so. She is a woman of direct, immediate action, and is not one to dwell on possibilities once a moment has passed. She is fiercely competitive, and views her [Contribution](#) as the guiding principle in her life.

In combat, Eva is a flexible fighter, if rather direct and unsubtle in her methods.

Eva enjoys lo-fi electronic music, and all kinds of savory pastries.

## History

### Pre-RP

Eva underwent Initialization in mid YE 42, with the developmental intention of creating a strong Frame pilot candidate. Her virtual early life and adolescence were unremarkable save for the overriding competitive drive in her that started with various children's games, then extended to physical activities and challenges among her peers. Her drive led her to excel in her pursuits, and was a prime candidate for the Warrior Cadre. Within the Cadre, her competitive nature pushed her to her limits and beyond, and during this time she realized a great affinity for virtual combat courses, and none more than the ones concerning piloting Frames. Eva formed bonds with a group in her peers that would spend extra time in these simulations, honing their skills and abilities with the machines. By the time that they were sleeved into their physical bodies and underwent real-world combat training, Eva felt the Frame as more of a second skin, an extension of her body in a way that transcended just a neural link.

Eva was assigned to be a Frame pilot aboard the [NDS Ravenaca's Watch](#).

### Social Connections

Eva is connected to:

None yet!

## Inventory & Finance

Eva has the following items:

### Clothing

- 1x NDC dog tags with I.D. number and name, metal-tungsten
- 2x NDC black tank tops
- 2x Red jeans
- 8x Black socks
- 1x Black steel-toed boots
- Standard Issue Uniforms (NDC)
  - 1x [NDC Dress Uniform](#)
  - 1x [NDC Workout Uniforms](#)
  - 1x ["Mithril" Military Bodysuit](#)

## Weapons & Gear

- [BW-P2 "Wraith"](#)
- [S6-Long Combat Knife "Cross"](#)

## OOO Notes

This character article was generated using the PHP template form.

Character art created with [Artbreeder](#).

In the case [SensualCoder](#) becomes inactive:

- Can this character be used as an NPC by a GM or FM? YES
- Can this character be [adopted](#) after I am gone for a year? NO

Character Data	
<b>Character Name</b>	Eva 751
<b>Character Owner</b>	<a href="#">SensualCoder</a>
<b>Character Status</b>	NPC Available for GM or FM use
NDC Character Database	
<b>NDC Career Status</b>	Active Duty
<b>NDC Rank</b>	O1 Ensign
<b>NDC Job Code</b>	WG Ghost

From:

<https://wiki.stararmy.com/> - **STAR ARMY**

Permanent link:

[https://wiki.stararmy.com/doku.php?id=characters:ndc:eva\\_751](https://wiki.stararmy.com/doku.php?id=characters:ndc:eva_751)

Last update: **2023/12/21 00:54**

