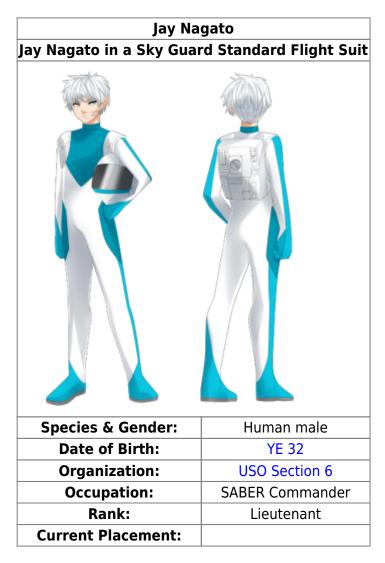
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Jay Nagato

Jay Nagato is a player character played by Air Admiral.



Physical Description

Slim, 5'6, 130 lbs, pale skin, slim icy blue cybernetically enhanced eyes (the right one is obvious, but the left enhancement is barely visible), small-ish ears, messy white hair, and a black circuitry tattoo over the right side of his face.

Personality

Reserved, but works well with almost anyone, except Nepleslians. Jay has complicated views regarding Nepleslians, but for the most part he detests the vulgar nature of their culture - 'Unrefined and disgusting', as he calls it. This is not to say he cannot get along with Nepleslians, but he has greatly

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distanced himself from them. As far as relationships, Jay generally tries to avoid them, as the death of his uncle and his no nonsense upbringing mean that he rarely trusts anyone. In fact, only Jay's closest friends will ever earn his trust.

History

Jay Nagato is a mutant clone of Alex Tasuki, created by Psychopomp PMC as an experiment in mass production. In his infancy, he was stolen by a crack team working for a mysterious crime boss. All Jay knows is that said crime boss had a bad deal with Psychopomp and was killed because of it when Jay was very young. Fortunately, he had planned for this eventuality and Jay was left with an old friend of his with nothing that anyone could trace between them.

His guardian, known to Jay as 'uncle', was a black market dealer in weapons and technology, which is how Jay learned to make and modify such complex systems as he does now. Not only that but by travelling with his 'uncle', Jay learned to speak abwehran and yamataigo. At age 6 (YE 38), Jay was finally released to leave whenever he wanted but was warned to avoid contact at all costs except in the direst of emergencies.

One of the first things he did after leaving his uncle was to have the highest quality ocular and neural implants surgically installed by calling in a favour from one of his uncle's contacts. During the surgery, however, a memory chip was found embedded deep in Jay's brain, placed there by his kidnapper as insurance against Psychopomp. Decrypting this chip has become Jay's secret project, and the chip has become his only prized possession.

After hearing about the invasion of Planet Osman, he figured there would soon be a need for advanced technology. So, he stole a small sailer and began the trip to Osman. During the trip, it is worth noting that he developed many designs for weapons and spacecraft and also tested out many modifications on his ship, though they were all removed and destroyed before his arrival so that no one would steal the technology. When Jay finally arrived, the Skyguard was just being formed, and he enlisted within days of landing.

Osman

After enlisting with the Skyguard, Jay participated in several combat operations. After an outstanding performance in the invasion of Cavalon, he was awarded the rank of Sky Knight, though he was appointed to lead Section six's SABER unit soon after.

Social Connections

Jay Nagato is connected to:

- Alex Tasuki Former commander.
- Jack pine Current commander.
- Yinsar Kine Research partner.

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Aster Blake - Girlfriend.

Skills Learned

Communications

Speaks trade as a first language, as well as Yamataigo and Abwehran. Also proficient in ciphers and code breaking, stemming from his extensive knowledge of programming and encryption.

Engineering

A prodigy, he designed complex spacecraft at a young age. Unfortunately, his large-scale production skills don't match his design prowess. Instead he focuses his efforts on smaller, precision electronics such as infantry weapons / modifications and vehicle upgrades. Overall, his design philosophy is quality over quantity.

Fighting

Jay can fight, but only fights well when he has the element of surprise. His specialties are agility, reaction time, precision, and weak points (all of these being multiplied by his cybernetics) so as far as hand to hand he does well against larger enemies. In armed combat, he prefers silenced weapons as well as sniper rifles, as he can 'pick 'em off one by one'.

Maintenance and Repair

Jay is known in the black market for being able to fix the unfixable. As for maintenance, his vehicles usually increase in quality as he frequently upgrades them. So much so, in fact, that an item's lifetime is irrelevant - as long as Jay has access to it.

Physical

Jay is extremely agile and has a near instantaneous reaction time, but his strength leaves something to be desired. Therefore, he doesn't much focus on physical training as there is nothing to be improved in his opinion (he considers physical strength 'obsolete').

Starship Operations

For all his skill in engineering, Jay is not a skilled enough pilot to use his neural interface to vehicles. He can, however, use it for advanced diagnostics and system upgrades.

Last update: 2023/12/21 00:54 Technology Operation

Due to his advanced neural implants, Jay is an excellent hacker computer security expert, and he often modifies onboard AI to be deployable to other ships. Because of this, he is often able to disable enemy ships without firing a shot. The only drawback is that he can only do this once before having to reprogram the AI. Another use is that Jay has accumulated extensive data on most factions as blackmail,

Inventory & Finance

in case any of them try to hunt him down.

Jay Nagato has the following items:

- Micro-construction toolkit (his toolbox)
- A mysterious data chip.
- Personally designed prototype implants (still being tested).
- R1-SPA
- DR1 motorcycle
- RKAR-A1 rifle

OOC Information

In the case Air Admiral becomes inactive:

- Can this character be used as an NPC by a GM or FM? NO
- Can this character be adopted after I am gone for a year? NO

Character Data		
Character Name	ay Nagato	
Character Owner	Air Admiral	
Character Status	Inactive Player Character	
NDC Character Database		
NDC Career Status	s Active Duty	
NDC Branch	Navy	

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