

Briggs Cassidy

Briggs Cassidy is a [player character](#) played by [Briggs](#).

Briggs Cassidy	
Species:	Human
Gender:	Male
Age:	28
Height:	74
Weight:	200lbs
Organization:	Star Military of the Democratic Imperium of Nepleslia
Occupation:	Soldier
Rank:	Private 3rd Class
Current Placement:	

Physical Characteristics

- Height: 74 inches
- Mass: 200lbs

Build and Skin Color: Average Muscular frame, fair skin color

Eyes and Facial Features: Ice blue eyes and gottee

Ears: Normal average

Hair Color and Style: Bald

Distinguishing Features: Grizzled features strong jaw line.

Psychological Characteristics

Personality: Briggs has the leader qualities drilled into him by his parents. He is always loyal to the military and follows his orders to the T. He never acts out of line even when he doesn't agree with the actions of his superiors. He strives to become more than just a private and achieve the rank of Sargent or even higher ranks. When not on duty he is friendly and always willing to meet new people. He has no judgments about people, race, sex, or creed. He believes he is just a weapon to be used at the NSMC wims.

* **Likes:** Females, Sex, Weapons, ground vehicles, Space vehicles, Rock/metal music, home cooked food
* **Dislikes:** Taking PTO, stuck waiting for orders, faling a mission, disobeying orders, Rap music, extremey spicy food
* **Goals:** Achieve rank of sargent and beyond.

History

Family (or Creators)

Father: Aramil Cassidy (deceased) Mother: Helena Cassidy (deceased) siblings: N/A (only child)

Pre-RP

Briggs was born Briggs Marcus Cassidy, he was a healthy child that quickly grew and learned from his parents when they were around. When Briggs was a small boy his family moved from place to place, ship to ship never staying in one place more than a few months. Briggs rarely made friends in school because he knew he would be moving soon. It was a rough childhood but he looked up to his parents wanting to be like them.

When Briggs came of age he joins the NSMC like his parents. He was sent to boot camp at Funky city. During boot camp he showed his skills and promise to his superiors. Because of this they granted him Calvalry training in preparation for his future and drive to be a ranking officer. At his graduation for boot camp he found his parents were not there as they said they would be. A few hours later his platoon leader delivered the news of his parents death. The ship they were on had a malfunction. Its power core overloaded and exploded annihilating the ship including everyone on board. No one survived and no escape pods were launched. The platoon leader explained it was a freak accident.

Devistated by his parents loss Briggs became even more determined to follow in his parents legacy.

Skills

Fighting and Physical

Or Fightin' and Diein', Marines such as this one are trained to stay fit, to shoot weapons, and to punch someone's lights out if need be. This includes how to set up a workout regimen by devoting at least an hour a day to physical fitness, how to set up and clean workout equipment, and how to properly cycle through workout types to get a full body workout. Marines who only ever work out their arms are punished! Marines are trained to fire accurately, and in the same direction as other marines, on the HHG 'High Hybrid Gun', the Styrling Silver Special .45 Caliber, and the M2 Rifle. Marines are taught how to strip down, clean, and put these weapons back together. Finally, marines are taught the basics of hand to hand combat in the form of Nepleslian Marine Self Defense Training.

This is then followed by a course in Power Armor operation and handling. Marines are taught how to use the basic trio of Nepleslian power armor, the Hostile, Aggressor and Raider

Strategy(Tactics and discipline)

Also known as how to understand and follow orders. During the second and third months of training, Marines learn about combat tactics and the differences between power armor and light infantry operations. They are also taught about combined arms operations, utilizing Navy and Marine airborne assets to support their own operations. They also learn how to plan and execute various non-standard operations such as commando raids, reconnaissance, urban, jungle, desert & arctic warfare as well as starship boarding operations.

In basic training a Marine is taught how to wear their uniform, How to sleep in and maintain a hammock bed, to not speak unless spoken to when dealing with a superior officer, and to follow orders with a snappy "Yes Sir!" Despite the Marines trying to produce more professional soldiers, the end product tends to be a little rough around the edges.

The daily drill includes:

Reporting all violations of orders you are instructed to enforce Only leave an assigned post when properly relieved When assigned to a sentry post: Talk to no one except in the line of duty and be alert Report an emergency in case of fire or disorder Salute all officers. Do not disrespect a superior officer Do not disobey orders lawfully given In combat or during physical training, do not report an injury, the medic will be notified automatically electronically. If you are unable to physically continue with your orders, you may call for a medic.. If you die, prepare to be repaired and returned to active duty

Survival

Nepleslian Marines are expected to know how to survive and live off the land without resupply. Their fourth month of training is spent teaching them the skills to recognize edible plants and animals, to catch and prepare said animals, and how to navigate without electronics or a map. Marines are also taught how to make a fire without any of the usual means as well as to survive in cold weather without a fire.

Communication

Marines must be familiar with basic radio operation and procedures and can make transmissions to and receive transmissions from other characters through headsets, ships, ground vehicles, power armor, and shuttles in both combat and non-combat conditions. Marines are fluent in Nepleslian. They must be able to speak and write both correctly and efficiently and can write reports, fill forms, issue orders under fire, etc. The character is skilled in field communications and is proficient in all rudimentary forms of communication (hand signals, flashing lights, etc)

Specialty: Calvary Training

With largely urban missions, Cavalry has become somewhat of a specialty for the military. Marines who pursue this specialty are trained to fly and operate the K4 Hover Tank or the Corona Gunship. They learn

all the skills needed to operate the vehicle solo, including things like letting the computers handle targeting incoming missiles, how to properly deploy smoke screens and use the vehicle's lasers to cover infantry advances by destroying incoming projectiles, and how to support marines by forwarding critical data picked up by the vehicle's sensors. These soldiers are also expected to double as power armored infantry, and are trained how to remotely pilot their craft, how to help deliver power armored infantry to a battlefield, and most importantly how to dismount their vehicle to aid other soldiers in more infantry style tasks.

Marine Cavalry are taught how to supplement a squad of power armored infantry with their vehicle, and are just as comfortable outside the cockpit as they are in it

Leadership

Before his parents died they instilled many values into him, his father gave him the courage to one day lead men into battle as he did. He thought him the value of life and death. The bond even a Sargent shares with his men is as powerful as the bond of love and family. He taught Briggs that throwing your mens life away was a sign of a bad leader and men get cut down all the time. He couldn't save them all but if he got his men through the mission and most if them alive doing so he was doing his job. Briggs learned he can't pick and choose who dies or gets hit by the next bullet. Its not in his hands to say who dies and doesn't. Being a leader is the toughest job in the world.

Knowledge

Most of his life Briggs has been dedicated to learning everything about the history if the NSMC and star army itself. But what always interested him the most was the evolution of weapons and armaments. Including tanks and power suits. The way weapons worked, how to modify them and even calibrate them. If Briggs ever was discharged he would become a weapon smith in a heartbeat.

Inventory

Clothing

2 Tank tops, green, with fleet number on the right chest

2 Pairs of ankle length pajama pants, khaki

1 Pair of slip-on flexi-shoes, black

Uniforms

2 Pullover shirt, green, with rank patches on shoulder pads and name plate

- 4 [T-Shirts](#), white
- 4 underwear, white
- 2 Khaki cargo pants
- 1 Beret, green, with flash patch
- 1 NSMC Field Cap, Type 33
- 1 pair gloves, leather, brown
- 1 pair boots, brown
- 6 pair boot [Socks](#), white
- 1 Belt, dark brown
- 1 Nepleslian Dress Uniform (YE 33) (full outfit with white pistol belt, gloves, pants, and boots)

Workout Clothing and Undergarments

- 2 Short-sleeved mocks with fleet number on the right chest, Green
- 2 Work-out shorts, black
- 4 pairs green ankle [Socks](#)
- 1 pair green low-top sneaker shoes
- 1 Pair of trunks, green, fleet number on right leg

Accessories

- 1 M3 Assault Rifle (Assault Variant)
 - 1 Utility Combat Knife M01A
 - 1 Marine Combat Axe Model 01c
- (comes with brown pistol belt):1 Pistol, Styrling Silver Special .45 Caliber, with 2 extra magazines

Electronics

- Electronic Money Card

Miscellaneous

- 1 pair identification tags, metal, with name and hometown
- 1 [Canteen](#), 1 quart
- 1 AwesomeCorp DataJockey
- 1 Wallet with the Marine Corps Insignia plated on it.

Finances

Briggs Cassidy is currently a Private 3rd Class in the [Star Military of the Democratic Imperium of Nepleslia](#).

Total Savings	Addition	Subtraction	Reason
3000 KS			Starting Funds
9000 KS	6000 KS		Starting Pay
Character Data			
Character Name	Briggs Cassidy		
Character Owner	Briggs		
Character Status	Inactive Player Character		
Approval Thread URL	stararmy.com/...		

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