Caffran Canterbury

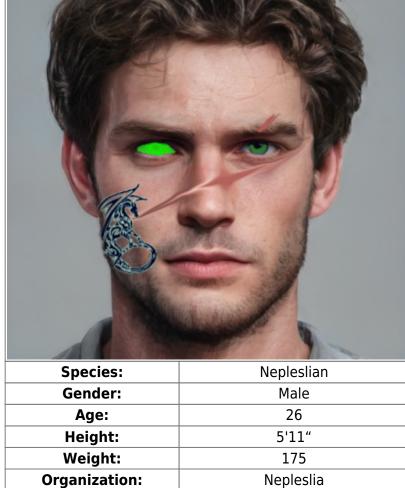
Caffran Canterbury is a player character played by Cowboy.

Caffran Canterbury

Species:	Nepleslian	
Gender:	Male	
	Male 26	
Gender:	Male	
Gender: Age:	Male 26	
Gender: Age: Height:	Male 26 5'11"	
Gender: Age: Height: Weight:	Male 26 5'11" 175	
Gender: Age: Height: Weight: Organization:	Male 26 5'11" 175 Nepleslia	
Gender: Age: Height: Weight: Organization: Occupation:	Male 26 5'11" 175 Nepleslia Scout/Close Combat Specialist	

Preferred Plots:

- 1. Cracked Skulls
- 2. NSS Wrath of Nepleslian



Physical Characteristics

- Height: 5'11"
- Mass: 175

Build and Skin Color: Caffran has broad shoulders and narrow hips with big, powerful hands. Causation skin.

Eyes and Facial Features: Caffran has one dark green eye (left) and one bright green eye (right). The left eye is original equipment. The right is cybernetic. His face is rough and somewhat the worse for wear but still rather attractive. His nose has been broken and reset at least twice. The most predominate scar (and he has many) on his face is a long diagonal cut that just missed his real left eye.

Hair Color and Style: Black hair that is cut just short enough to stay out of his eyes and off his ears.

Distinguishing Features: Caffran sports a blue dragon tattoo under his cybernetic right eye. He also has a tattoo on his arm; three dark blue crossing daggers, one for family, one for friends, and one for Nepleslia.

http://d2f8dzk2mhcqts.cloudfront.net/0453_Inspiration_50_Digital_Dragon_Paintings/bluedragon.jpg

Cybernetics: Cybernetic eye: Caffran's right eye is a cybernetic implant that acts as a regular eye. In addition, the eye is equipped with night and infrared vision. It is also equipped with a scope for up to X10 magnification. Had right arm and shoulder replaced with Cybernetics to give much more increased strength.

Psychological Characteristics

Personality: Caffran is more of a follower than a leader. He has the ability to lead, but prefers playing second. Start a fight, swipe a car, blow something up, just get into trouble, yea he'll do it, just you go first. Caffran is deeply loyal to his friends. If you can't count on your friends to have your back, then just shoot yourself. Caffran is very observant and stealthy. He notices things most people miss and can move unseen almost like a ghost.

- Likes: A good drink, a good smoke, a good story, a good fight, a good woman, a good time, a good anything as long as it's good. Any and all weapons, favorite are Knives, revolvers, shotguns and plasma weapons.
- **Dislikes:** Bad beer, flying (Caff hates flying), creepy crawly things.
- **Goals:** To be the best soldier he can be.

History

Family

Sister: Vana Canterbury

Cousins: Jacob "Lucky Jack" Canterbury II, Thomas Canterbury, Yamamoto, Trowa

Friends

Sanda Hoshi Met at his cousin Trowa's wedding. Met again years later at the Pisces station International Relations Conference YE44. Could be said that he has a crush on her, but is unsure if she feels the same way.

Pre-RP

Born and raised on Nepleslia. His mother was an x-marine who taught her sons all the basics skills of fight, in particular, hand to hand combat with knives. His uncle was also an x-marine, a recon scout, one of the best. When he came for visits, he showed Caffran how to move stealthily and avoid being seen as well as tricks so you don't get lost. His uncle always called him Caff for short and it stuck. A lot of his friends just call him Caff, which he didn't mind until later in life.

Growing up with so much x military in his family, Caff naturally received more training by the time he was 16 than most grunts receive in bootcamp. He learned hand-to-hand combat and Knife and bayonet fighting from his mother and marksmanship from his father. But it was the Stealth, tracking and woods survival from him uncle that Caff loved best. His uncle had been a recon scout specialist. The best. He taught Caff the secrets of using a camo-cloak.

When Caffran finally turned 18 he obviously joined the military, like his family. However, Caff didn't do very well. He was so well trained by his family that he could out perform even most of his instructors. This let caused him quite a bit of trouble but worked out well. A hard nosed Lt thought he'd get rid of Caff, accidently done a purpose by sending Caff in first through a heavily guarded area to make an opening for his squad. But Caff, using his Camo-cloak and stealth skills, slipped right into the opening and knifed half the enemy guards before they knew what was going on. After that, he was recommended to special-close-combat training which he also thrived at, receiving the rank of Corporal when he finished.

He has now been assigned to the NSS Wrath of Nepleslia.

RP

Participated in the Battle of Glimmergold aboard the NSS Wrath of Nepleslia.

Volunteered for a special mission with the Cracked Skulls.

YE 43 After Commando mission for the IPG, Caffran was assigned to his cousin's ship, NSS Surprise. There he assisted his cousin Jack in the diplomatic mission to Sood Zander.

YE 44 Still with the NSS Surprise, Caffran attended the IRC conference. He met up again with Sanda Hoshi and they really hit it off. He would say at this point he is in a fairly serious relationship now.

Skill Areas

Fighting:

Caffran is very skilled with all kinds of weapons. Rifles, pistols, shotguns, plasma guns, whatever. Having worked with different types over the years has given real proficiency with them. Caffran is also skilled with knife. His mother taught him hand to hand combat with a knife.

Survival:

Caffran is a survivor. There was one thing his mother never taught him and that was how to quit. Caffran uses anything at his disposal to survive. The tricks that his uncle taught him about stealth, tracking and using a camo-cloak.

Knowledge:

Caffran's knowledge of weapons and firearms in quite broad. He also has a vast knowledge of woodcraft.

Stealth:

Caffran can move completely silently and without being seen. He's like a shadow out the corner of your eye that vanishes as soon as you turn your head.

Physical:

Caffran is surprisingly agile for his build. A lot of that comes from his mother's training. Before she even gave him a practice knife, he had to learn balance and footwork. As a result, Caffran can move like a dancer, though you won't see him dancing much.

Communication:

Caffran is familiar with basic radio operation and procedures and can make transmissions to and receive transmissions through headsets, ships, ground vehicles, power armor, and shuttles in both combat and non-combat conditions. He had to learn these skills before he could go out in the field and test weapons with regular infantry. He is fluent in Nepleslian. He can speak and write it correctly and efficiently and

can write reports, fill forms, issue orders under fire, etc. Caffran is skilled in field communications and is proficient in all rudimentary forms of communication (hand signals, flashing lights, etc) which his uncle taught him.

IPG Commando:

Caffran spent some time with the IPG as a commando. Although he still has IPG clearance, he really doesn't care much about it. As in he's not trying to be a IPG agent. He mostly just knows when to keep his mouth shut about sensitive things.

Inventory

Caffran Canterbury has the following items:

Weapons and Weapon Accessories

- 1 M3 Assault Rifle
- 1 Revolver, HHG 'High Hybrid Gun', with 2 extra HJP magazines
- Type 30 Accelerated Charged Plasma Scatter Gun
- Svafnir 20mm
- Styrling SBS-23 "Nepleslian TV Remote"
- VBCS Vibrosaw Weaponry
- Straight Silver (a 30-centimeter-long, straight-edged, silver-plated dagger)Ke-M2-W3703 Special Operations-Derived Combat Knife Caffran's dagger has a dragon's head engraved on the blade. He swapped his with Sanda Hoshi blade when they began dating. Her's was engraved with a lighting bolt on the blade.



Power Armor and Weapons

*M10 Raider Light Armor

*NAM Light Coil Autocannon

*VBCS Vibrosaw Weaponry

Clothing

Uniform

- 2 Pullover shirt, green, with rank patches on shoulder pads and name plate
- 4 T-Shirts, white
- 4 underwear, white
- 2 Khaki cargo pants
- 1 Beret, green, with flash patch
- 1 NSMC Field Cap, Type 33
- 1 pair gloves, leather, brown
- 1 pair boots, brown
- 6 pair boot Socks, white
- 1 Belt, dark brown
- 1 Nepleslian Dress Uniform (YE 33) (full outfit with white pistol belt, gloves, pants, and boots)
- 1 Camo-cloak

Bunkwear

- 2 Tank tops, green, with fleet number on the right chest
- 2 Pairs of ankle length pajama pants, khaki
- 1 Pair of slip-on flexi-shoes, black

Workout/Swim

- 2 Short-sleeved mocks with fleet number on the right chest, Green
- 2 Work-out shorts, black
- 4 pairs green ankle Socks
- 1 pair green low-top sneaker shoes

Accessories

- 1 pair identification tags, metal, with name and hometown
- 1 Canteen, 1 quart
- 1 AwesomeCorp DataJockey
- P7 Pamphlet
- 1 Wallet with the Marine Corps Insignia plated on it.
- Starting pay of: 6000 DA

Awards

Item	Description	Reason	Date
	General Combat	Die Screaming plot	YE 44
	General Combat	Soon plot	YE 44
	General Combat	Cracked Skulls	YE 43
	General Combat	Glimmergold	YE 43
Die Screaming plot			YE 44

Salvage

Guitar Pick (YE 42 Salvage Giveaway, TC: 94-1, IC: 57-93-84)

Small chest of Platinum (YE 42 Salvage Giveaway, TC: 54-95, IC: 5187-3572-143)

Slave Control Collar Remote (YE 42 Salvage Giveaway, TC: 33-55, IC: 1872-2147-85)

Something special! Contact your GM! (YE 42 Salvage Giveaway, TC: 36-99, IC: 3621-3918-131)

OOC Notes

Cowboy's second character, Caffran is inspired by the Warhammer 40k Tanith from Dan Abnetts Guant's Ghost books

This character was submitted by Cowboy in this thread where it was approved by Wes in this post on 01/10/2012.

Character art by ApotheosisAdoptables, commissioned and paid for by Wes.

Character DataCharacter NameCaffran CanterburyCharacter OwnerCowboyCharacter StatusActive Player CharacterCurrent LocationSvodog

Character Data				
Plots	Blackguard			
Nepleslian Personnel Database System				
Career Status	Active Duty			
Branch	NSMC			
Rank	Sergeant			

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