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Dex Falin

Dex Falin is a player character played by Fenix.

Dex Falin		
Species:	Nepleslian	
Gender:	Male	
Age:	23	
Height:	6'3" (190.5 cm)	
Weight:	202 lbs (91 kg)	
Organization:	IPG Hellions	
Occupation:	Medic	
Rank:		
Current Placement:		

Physical Characteristics

Height: 6'3" (190.5 cm)Mass: 202 lbs (91 kg)

• Measurements:

Build and Skin Color: Dex is a tall man with an impressive muscular structure underneath his tanned skin.

Eyes and Facial Features: Round electric blue eyes that are obvious implants, with a strong face and jawline though it is disguised behind a short beard.

Ears: Normal human shaped ears that are pierced 3 times in the right ear and 2 times in the left with horseshoe style earrings.

Hair Color and Style: Shoulder length dark purple hair that has been shaved along the sides and back of his head and pulled into a ponytail.

Distinguishing Features: His arms and neck are heavily tattooed with various things from names of fallen comrades to a few pinup girl pieces. He had both eyes replaced with cybernetics that assist with identifying medical issues, (i.e. severed arteries, bullet shards, otherwise difficultly distinguished injuries.) Always has a Nepleslian Green hanging from his lips.

Psychological Characteristics

Personality: Dex is a loyal, dedicated individual who would give his life for Nepleslia and her people. He cares for all life and does not distinguish between friend or foe when the fight is done because in his eyes, they are nothing more than people in pain. He is a stubborn man who will not leave his patient's

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side until he has exhausted every possibility at his disposal.

Unlike most in the medical field who choose not to get close to people knowing that they might possibly lose them, Dex is the exact opposite. He made it a point to get to know every marine he was ever stationed with, looking at it that if he befriended them, he would work twice as hard to ensure they didn't have to wake up back on Nepleslia and away from the fight. Those that fall in battle get their names added to the list of the fallen he has accumulated in his tattoos.

However when in a fight, Dex is a fearless and ruthless fighter who will make sure his enemies go down and not get back up, which due to his medical training, he does very well.

- Likes: Guns, Booze, Cigarettes, and Woman. In that order
- **Dislikes:** Disrespect to the NSMC, Wasting booze.
- Goals: To make sure he gets home. Alive or in a body bag.

History

Family (or Creators)

- Johnathan Falin (Father) Deceased
- Vanessa Falin (Mother) Deceased
- Shaylese Falin (Sister) M.I.A

Pre-RP

Born on the planet Nepleslia to a staunch military family who had a long service to the NSMC, both of his parents having been medics, Dex worked alongside his parents in the small clinic they had opened after their retirement. From the time he was old enough to understand what the different instruments were, he assisted with everything from simple cuts to cybernetic implant installation. At age 10, Dex found himself in a local street gang working as their medic. Using materials they had purchased, he kept them going with minor surgeries and cybernetic repairs. When he wasn't out fighting with the gangers, he was in the clinic with his parents and little sister. Between the two he had seen enough fighting and injuries, he was well versed in the fields of war and medicine.

At age 16 he enlisted with the NSMC like his parents had. He made it through Boot Camp without much issue and requested specialization training as a medic which was granted and he passed the courses with flying colors. A year later he found through his parents that his sister had enlisted in the Corps, following the family tradition. She too became a medic. Dex kept in touch with her for many years until the letters stopped coming. He never discovered what happened to her. Dex served with the NSMC until he was 23 years old at which point he retired at the rank of Sergeant. He returned home to Nepleslia to work with his parents in the clinic only to discover they had passed while he was deployed. He took over the clinic and shortly after received a message from an unknown name.

It was the IPG and they had recruited him into a network of operators who were all completely loyal Nepleslia and Nepleslia only. He was given training and given orders to return to the clinic until the time

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came that he would be contacted with new orders.

Skills

Communication

Dex is familiar with basic radio operation and procedures and can make transmissions to and receive transmissions from other soldiers through headsets, ships, ground vehicles, power armor, and shuttles in both combat and non-combat conditions. He is fluent in Nepleslian. He can speak and write it correctly and efficiently and can write reports, fill forms, issue orders under fire, etc. He is skilled in field communications and is proficient in all rudimentary forms of communication (hand signals, flashing lights, etc).

Fighting

Dex received intensive hand-to-hand combat training (primarily focused on disabling and/or killing opponents) and has followed up that knowledge with a rigorous training program. Weapons he is trained in include pistols of all types, knives, grenades (and other forms of explosive weaponry) and rifles of all kinds. He is in excellent physical shape and has considerable endurance. He is also able to pilot land-based power armors, but must rely on the suit's A.I. to do anything advanced.

Survival

Dex knows how to survive in hostile environments. He can build shelters, hunt and forage for food, build a fire, etc. He can camouflage himself and is familiar with guerrilla warfare tactics.

Strategy (Tactics/Discipline)

Dex can understand and give out tactical commands and work with his troop to follow those commands efficiently. He knows the importance of teamwork on the battlefield, has been intensively trained in discipline and morale, and is able to recognize the command structure even while under extreme pressure (combat, etc). He is able to recognize ambush points. He knows basic math in order to calculate distances, etc, and can use a tactical map.

Medical

Dex knows how to diagnose and treat conditions, apply first aid and emergency care (CPR, etc), and perform field surgery/general surgery if given the proper tools/facilities. He knows how to work in and use hospital equipment. Time spent in the clinic gave him years of medical experience which he took with him to the military.

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Leadership (public speaking, intelligence, command, diplomacy, recognizing ambush points, etc.)

Dex led a squad of marines through years of conflict, giving him a clear head and sound thought process while under fire. He can allocate the necessary attention to multiple individuals, and prioritize mission requirements quickly without putting his men in unnecessary danger.

Medical Science

Dex spent time learning the basic theory behind cybernetics and their functions from neural implants to replacing lost limbs. He can keep cybernetics in working order and complete repairs to damaged implants. Though not well versed in the way each component of the implant works, he is capable given the proper equipment.

Inventory

Dex Falin has the following items:

Clothing

- Brown T-Shirt, Emblem of crossed scythes
- Black jacket, four pockets front, one pocket each sleeve
- Black tactical pants, cargo pockets, clip pouch front left leg, misc item pouch right leg
- NSMC issue Combat Boots
- Brown fingerless gloves
- Coyote tactical scarf, doubles as face wrap

Uniform

N/A

Workout

- 1 Short-sleeved teal T-Shirt
- 1 Work-out shorts, black
- 2 pairs green ankle Socks
- 1 pair black low-top sneaker shoes
 - 1 Pair of trunks, green, Zen Armaments logo on right leg

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Weapons and Weapon Accessories

- 1 Utility Combat Knife M01A
- A choice of one of the following sidearms (comes with brown pistol belt):
 - 1 Pistol, Styrling Silver Special .45 Caliber, with 2 extra magazines
 - Trigger job
 - Sound suppressor
 - Drop leg holster
 - Magazine Pouch

Medical Supplies

- Suture Kit
- Hemostatic sponge
- Tweezers
- Medical Shears
- 3 Pressure bandage with embedded coagulant
- 2 Constriction band

Accessories

- 1 pair identification tags, metal, with name and hometown
- 1 AwesomeCorp DataJockey
- 1 Wallet with the Marine Corps Insignia plated on it.
- Starting pay of: 6000 DA

Finances

Dex Falin is currently a in the IPG Hellions.

Total Savings	Addition	Subtraction	Reason
6000 DA			Starting Funds
5870 DA		130 DA	Sound Suppressor
5790 DA		80 DA	Black Holster
5730 DA		60 DA	Trigger Job
5640 DA		90 DA	Magazine Pouch

Character Data		
Character Name	Dex Falin	
Character Owner	Fenix	
Character Status	Inactive Player Character	
Nepleslian Personnel Database System		
Branch	IPG	

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