

Michael "Dust" St.Vincent

Species:	Nepleslian
Gender:	Male
Age:	20
Height:	6'0"
Weight:	200 lbs.
Organization	Star Army of Nepleslia
Rank	Private, Third Class
Occupation	General Infantry Pilot
Current Placement	Awaiting Orders

General Information

Species: Nepleslian **Gender:** Male **Age:** 20

Family / Creators

Mother: Douglas St.Vincent, Owner of "Vincent Repairs" , Mother: Amelia St.Vincent, Wife and Employee of Douglas St.Vincent

Employer: Star Army of Nepleslia **Occupation:** General Infantry Pilot **Rank:** Soldier, Third Class
Current Assignment: Awaiting Orders

Physical Characteristics

Height	6'0"
Weight	200 Pounds

Build and Skin Colour

Michael is of average build, though his recent basic training has left him with more pronounced muscles. His naturally light skin has been darkened by exposure.

Facial Features and Eye Colour

He has a narrow face with a strong jaw, usually covered by several days stubble. His eyes are blue.

Hair Colour and Style

A mop of dark brown that, though clean, is usually untidy, often from having been under a helmet for several hours.

Distinguishing Features

His most distinguishing feature are his legs, which are completely mechanical. They are not hidden beneath synthetic flesh, and are in fact too bulky to be as they are of an older design. Their inner workings and pistons are not hard to see through the minimal plating on them, and they make audible piston noises when he walks.

Psychological Characteristics

Personality

Michael St.Vincent's personality is rather caustic, and his flippant remarks and sarcastic humour is sometimes seen by other people as cruel, though he usually intends them in good humour. He doesn't really consider someone worth knowing unless they can give back as much as they can take. His major failing is that he is hot-headed, occasionally throwing caution to the wind, especially if either injured or angered. This can lead him to pick fights when the odds are definitely in his not in his favour. Once, in a training exercise, he tried to take down a Power Armour that had taken a pot-shot at his supply truck by running into it. Due to his own rather crude cybernetic enhancements, he is fascinated with Yamatai re-growth technologies.

Likes

Vehicles, drinking and carousing, flying airbikes, winning an unfair fight, Yamatai biotechnology

Dislikes

Self important authority figures, being left out of the loop, being thought too cruel or callous, pretentious art

Goals

Excitement and the betterment of his own life

History

Michael St.Vincent grew up in slums of Nepleslia, where he spent most of his time at his father's repair shop, which serviced the vehicles of several of the regions gangs. Though he was born without legs, his mother, a skilled technician, was able to craft him a pair of cybernetic legs. These were very crude, and not up to much more then walking or pushing a gas petal.

During his childhood and teenage years, he would help out in the repair shop. However, his heart was not in the work. He would often hurry his repairs, and slapdash jobs would sometimes fail, and a few failed quite spectacularly. The only thing he put time into repairing was a salvaged airbike, because airbikes had always fascinated him, and he wanted to learn how to fly one.

On his fifteenth birthday, his parents surprised him with a pair of old, military grade cybernetic legs that, while obsolete, would be almost as good as biological ones. Over the next few years, he learned to fly the airbike, and would often make money running deliveries, an exciting occupation in the lawless slums of Nepleslia.

One fateful day, another airbike tried to steal the package Michael was carrying. The burst of adrenaline that Michael felt when he managed trick his opponent into crashing was like nothing he had ever felt before. He left the repair shop behind him, and enlisted in the Star Army of Nepleslia to seek adventure and excitement in space.

Skills

Communication

Michael St.Vincent is familiar with basic radio operation and procedures and can make transmissions to and receive transmissions from other characters through headsets, ships, ground vehicles, power armor, and shuttles in both combat and non-combat conditions. He is fluent in Nepleslian. He can speak and write it correctly and efficiently and can write reports, fill forms, issue orders under fire, etc. He is skilled in field communications and is proficient in all rudimentary forms of communication (hand signals, flashing lights, etc).

Fighting and Physical

Michael received intensive hand-to-hand combat training (primarily focused on disabling and/or killing opponents) and has followed up that knowledge with a rigorous training program. Weapons he is trained in include pistols of all types, knives, grenades (and other forms of explosive weaponry) and rifles of all kinds. Michael can repair weaponry with adequate tools and time. He is in excellent physical shape and has considerable endurance. Michael is also able to pilot land-based power armors, but must rely on the suit's A.I. to do anything advanced. He prefers speedy power armours as opposed to more physical ones.

Survival

Michael knows how to survive in hostile environments. He can build shelters, hunt and forage for food, build a fire, etc. He can camouflage himself and is familiar with guerrilla warfare tactics.

Strategy (Tactics/discipline)

Michael can understand and give out tactical commands and work with his troop to follow those commands efficiently. He knows the importance of teamwork on the battlefield, has been intensively trained in discipline and morale, and is able to recognize the command structure even while under extreme pressure (combat, etc). Michael is able to recognize ambush points. He knows basic math in order to calculate distances, etc, and can use a tactical map.

Vehicles (ground vehicles)

Michael is familiar with how to effectively pilot most ground vehicles. He can make rudimentary repairs to his vehicle. In addition, he is very skilled at piloting airbikes. While inside this vehicle, he can perform difficult manoeuvres under high stress (combat, etc). Michael is also proficient in repairing this type of vehicle (if given the proper tools and time).

Maintenance and Repair (Jurryrig)

Although he has has no formal mechnaic training, he can usually juryrig machines so they work. For a little while. Until they explode. While useful, this can sometimes end up causing more damage to the machine in the long run, and real technicians disapprove of his slapdash methods.

Medical and Science (Cybernetics)

Michael maintains an interest in cybernetic enhancements. Although he may not understand the basic science behind them, he knows how they work in general, and can, by virtue of having to repair his own legs on some occasions, make rudimentary repairs to them.

Character Data	
Character Name	Michael St. Vincent
Character Status	Inactive Player Character
Nepleslian Personnel Database System	
Career Status	Active Duty
Branch	NSMC

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