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Robert Davis



Robert Davis	
Current Placement	Nepleslia Prime

Robert Davis is the former leader of the Democratic Imperium of Nepleslia. He is played by Tom.

Physical Characteristics

Height: 6" (1.82 m)Weight: 170 lb (78 kg)

• Build and Skin color: Fit but hardly muscular. Average Build. Pale flesh-colored skin.

- Facial Features and Eye color: Aging yet vibrant face with defined features, brown eyes
- **Hair color and Style**: Short gray, neatly kept hair, which has receded behind his forehead. Robert has a gray beard and mustache, both of which are kept impeccably clean and well-combed.
- **Distinguishing Features**: Robert's face show signs of age, having wrinkles below his eyes. He walks with a slight limp, usually carrying a cane to help support him, although he is hardly a cripple.

Family

• Father: Alexander Davis (Dead)

• Mother: Mary Davis (Dead)

• Sister: Tina Parsons (alive, married, aged 45)

• Wife: Vivian Davis (Killed in Battle of Nepleslia YE 26)

• Son: John Davis (Alive, aged 18)

Psychological Characteristics

Personality: Robert Davis is an honorable gentleman who loves his country and fellow Nepleslians above all else. He holds himself to a high standard of conduct and is very polite, never swearing and treating others with respect. Robert Davis exudes an aura of quiet resolve and authority gained from the wisdom of his years and his experiences, and it's this unflappable nature that makes him so loved by his subordinates.

- **Likes:** Devotion to the Nepleslian cause, Music, reading, social gatherings, polite discourse, loyalty, an occasional glass of wine
- Dislikes: Unnecessary violence, corruption within his ranks, insubordination, vice, the NMX
- **Goals:** To secure the safety and prosperity of the Imperium.

History

Pre-RP

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Robert Davis was born on Nepleslia, where he lived with his moderately wealthy family-wealthy enough to avoid the violence of the streets. It was in this somewhat sheltered life where Davis learned the seemingly lost art of genteelness. Home schooled within his conservative familial environment, Davis learned to love his homeworld. As soon as he turned 18, he joined the Nepleslian army, focusing on maintaining the peace. Davis would remain with his home world's army after the creation of the Star Empire in YE 01, gaining prestige throughout the years with his loyal service. He left the Nepleslian army in YE 15, focusing on his marriage to his wife, Vivian (betrothed in YE 7). In this time, the couple had their child, John, and lived a relatively comfortable life. Unfortunately, as conflicts grew more heated, Robert Davis was driven to return to service in YE 21, joining the Star Army of Yamatai. In YE 26, Davis' life entered a tragic turn as his wife perished during the chaos leading to the Battle of Nepleslia. Lucky to have survived the apocalyptic battle, yet shattered by the loss of his loved one, Davis resigned from the Star Army and retired to his home, exhausted. Davis was content to live out the rest of his years... until that fateful day when the YSS Destiny rebelled and Nepleslia declared its independence. The fragile, new Nepleslia needed to fill in its gaps in leadership, and the distinguished Robert Davis was called by Emperor Jim Blackman to lead them.

Diplomatic Career (In character RP)

Davis began his work by promoting a doctrine of neutrality for the DIoN (at that time called the Nepleslian Empire). During the precious months allotted to him by the war between the SMX and Yamatai, Davis worked with high-ranking military figures to establish the military, diplomatic and intelligence branches of the Imperium. These efforts resulted in the creation of a Senate, military supplier Nepleslian Arms and Munitions, the IPG, and the precursors to the Star Army of the Democratic Imperium. During this time, the NSS Alliance was launched to much fanfare and was a key moment in establishing the legitimacy of the new government.

On the home front, during YE 28, Davis worked on cleaning up the streets of Nepleslia, through organized operations against the Blacks, a large criminal cartel. It was only after the successful eradication of the group's hierarchy that Davis was able to pass legislation which allowed for the development of efficient public transportation, hospitals and social programs aimed at improving the average Nepleslian citizen's standard of living.

YE 29 was a critical year for the strengthening of the military, which Davis balanced with Nepleslia's stance of neutrality. Tensions were increased with Yamatai and the political landscape became littered with numerous instances of espionage between the two nations.

In early YE 30, Davis worked with the senate and military to reform Nepleslia's government into the now Democratic Imperium of Nepleslia. Miltary production continued at a steady clip.

Diplomatic tensions came to a head in YE 30 when Davis and then-Empress Katsuko, via SMX Interpreter Melisson, unveiled the truth about the Great Plague of YE 08: PNUgen, not the Elysians, were responsible for the creation of the horrible plague which killed billions of individuals. The aftermath of the revelation came to the front during the First International Relations Conference where Nepleslia demanded, and failed to obtain, the capture of exiled former Emperor Uesu. Davis plays a part in trying to establish peace with Yamatai and the SMX, but negotiations collapse. Neutrality remains the order of the day.

During this year, the Imperium manages to win its war against the Red faction, uniting the members of the nation under one flag. However, resentment between members of their respective factions remains high. Davis tries to extend an olive branch to Red members, but is largely rejected. Last update: 2023/12/21 00:54

Davis' political machinations could only last so long, however. Time ran out in YE 32 after favorable negotiations in the Second International Relations Conference saw Davis almost bring terms of an alliance to Yamatai. It was then that the Imperium's long-term stance of neutrality proved disastrous as the NMX launched a surprise attack on the senate and the Imperium's homeworlds, resulting in the downfall of Rok'Veru and the destruction of the Imperium's governing body.

Davis survived the bombing, but was injured in the attack. When military law was established as a means to prevent the collapse of the Imperium, Davis stepped down as leader and retired to convalesce.

Since then, he has served as a diplomat and adviser and awaits the day if and when Nepleslia should need him once more.

Skills

Diplomacy (Etiquette): Robert Davis is a gentleman. He is an eloquent speaker, and keeps his appearance sharp at all times. He knows how to host functions of all types, and is well-versed in etiquette. He can negotiate political actions and treaties and serve as a dignitary and liaison. He knows how to behave across multi-cultural barriers and in the political houses of foreign powers. He has no problem speaking before large audiences. Davis knows the ins and outs of various honor systems, and is familiar with their workings (consequences of breaking them, etc). He knows how to use a sword for ceremonial purposes.

Leadership: Robert Davis possesses leadership learned through years of personal experience. He can effectively command troops in a life and death situation, instilling loyalty and trust in them. He possesses tremendous persuasive ability and never cracks under pressure. He is an effective strategist, and is able to recognize ambush points, create effective combat strategies and tactics, and analyze intelligence information. He can command both ground and space forces.

Communication: Robert Davis is familiar with basic radio operation and procedures and can make transmissions to and receive transmissions from other characters through headsets, starships, power armor, and shuttles in both combat and non-combat conditions. He is fluent in English and Japanese. He can speak and write both correctly and efficiently and can write reports, fill forms, issue orders under fire, etc.

Fighting and Physical: Robert Davis received hand-to-hand combat training. He is skilled and experienced in combat both in Yamatai-like conditions and in zero-gravity, with and without weapons. Weapons he is trained in include energy pistols, knives, and power armor, grenades and energy rifles. Robert Davis also knows how to use a sword, although he has never had to stab anyone with it before.

Information Technology: Robert Davis is capable of operating any computer system that uses the Kessaku OS, found on all Star Army starships. He is proficient in entering and/or searching for information.

Mathematics: Robert Davis received basic mathematics training, to including up to algebra and trigonometry.

Knowledge: Robert Davis is familiar with the laws of Yamatai and Nepleslia, and knows the history of

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both planets.

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