Tetsu Wagner

Tetsu Wagner	
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Species:	Nepleslian
Gender:	Male
Age:	24
Zodiac Sign:	
Height:	5'8
Weight:	150lbs
Organization:	Star Military of the Democratic Imperium of Nepleslia
Occupation:	Gunsmith/mechanic
Rank:	Private Third Class
Current Placement:	

Tetsu Wagner in Roleplay

Tetsu Wagner is a player character played by loxley and is currently being reviewed.

Physical Characteristics

Height: 5'8 Mass: 150lbs Measurements:

Build and Skin Color: Slender, wiry build, slightly but barely noticeable oriental skin from his mother's side.

Facial Features and Eye Color: Green eyes tilted from his oriental mother, thin face with barely pronounced cheekbones and thin cheeks, a firm but rather fine jaw ending in a slightly pointy chin. Often has a few days of beard stubble.

Hair Color and Style: Medium-length, unkempt black hair that is often spiky.

Distinguishing Features: Scar across the right side of his chest, visible just at the base of his neck. Also has a scar on the palm and back of his right hand from a bullet wound. His left arm is made up of a cybernetic arm, as he lost his real arm in battle.

Psychological Characteristics

Personality: A silent man who likes to work on engines and tinker with weapons. Closed and a loner by nature, but still neither cold nor rude towards people who approach him. Never speaks of his past, and have few friends.

Likes: Children, engines, tinkering with guns (though not using them), technology, military literature **Dislikes:** Violence, war, patriotism, authority, people who are prepared to kill for their beliefs. **Goals:** Finding peace for himself.

History

Family (or Creators)

Father, Harry Wagner. Mother, unknown.

Pre-RP

Tetsu grew up in Los Apagos on Neplislia. His father operated a garage and made his living off the yearly Airbike races in the city, and was one of the many places where Airbike Racing guild members came to get their airbikes tuned up. His father had a reputation as one of the best mechanics in the city, and made money on the side doing what would normally be considered illegal modifications to airbikes. As a result the boy grew up surrounded by engines, which would shape his life dramatically. Already as a child he started to learn how to repair and maintain engines, vehicles and other mechanical equipment. Due to a burning interest for it, inherited by his father, he became somewhat of a mechanical genius at a young age, but, unlike his father who was an avid airbike pilot, Tetsu held little interest in actual driving itself.

Tetsu's father died when he was fifteen, and the young boy was left to fend for himself and run his father's workshop as best he could. As times grew more difficult for him in terms of money, one day he gave up, realizing life held more interesting things in store for him than struggling to survive his own bad

economy. He sold the garage to a larger competitor, and joined the Star Military.

He was assigned to the Marine Corps. During boot camp, he made a reputation for himself as a skilled mechanic - some said, even better than many professional engineers - but also as a promising soldier. While a loner and silent, his fellow marines soon found they could not only trust him with their lives, but also with their personal troubles whenever they appeared. Unlike his appearance and behavior claimed, he would never reject them when they needed somebody to talk to, or when they asked for help.

Throughout his first six months in the Corps, Tetsu was brutally baptized in the fires of war. The work as a marine was tough and blood-soaked, many times far away from reinforcements. In situations where the marines had trouble with maintenance of their equipment on the battlefield, they had to improvise. Often, the solutions to problems with their equipment came from Tetsu, who jury-rigged solutions to equipment failure in the field, with what little tools and resources they had at hand. Due to this, Tetsu became a valued soldier to his platoon leaders, as a mechanic and as a marine both.

One day, Tetsu's platoon were deployed on a rescue mission to a city besieged by Reds. The marines put up defenses in the city to protect the civilians, but found themselves badly outnumbered by the enemy, and were forced to request reinforcements. Tetsu himself was torn during the battle between the frontlines, and aiding the medics in taking care of the wounded. As dawn came, almost the entire platoon had been wiped out in the battle before reinforcements arrived. Tetsu himself had been shot in his left shoulder, which paralyzed his arm permanently, forcing its amputation, and the event itself leaving him mentally scarred.

At the time, Tetsu held a position as squad leader. When the platoon leader was killed by a sniper, Tetsu was one of the NCOs that stepped up to fill the void in the battle's chain of command. After the battle where the entire platoon was nearly wiped out, the guilt of surviving when most of his comrades died weighed heavily on the soldier, making him believe that he had failed them badly. After the battle, politics dictated that somebody take the fall for the failed operation and the annihilation of an entire marine platoon. As the highest ranked survivor, Tetsu was picked out as the scapegoat, and he was demoted back to the rank of Private Third Class.

The surviving marines of the original relief force were taken to a military hospital ship. Tetsu's arm was amputated, and replaced with a cybernetic one, as the mobility of the limb couldn't be restored. Haunted by the memories of his dead comrades, Tetsu requested reassignment to the Engineering Corps, all the while he tried to somehow cope with the dark memories of his time with the Marines.

Skills

Maintenance and repair

“I've been around engines as far back as I can remember. Guns just came with the territory. And I wasn't satisfied with just using them - I wanted to know how they worked as well.”

Tetsu is familiar with and able to fix most problems with vehicle components and to an extent, systems. While not necessarily well-versed on how a part functions and the theory behind each, he'll be able to keep things operating within normal parameters.

Medical

“There's not a whole lot of difference between man and machine. You just need the blueprints before you can repair them. After that, the principles are all the same.”

Tetsu knows how to diagnose and treat conditions, apply first aid and emergency care (CPR, etc), and perform field surgery/general surgery if given the proper tools/facilities. He knows how to work in and use hospital equipment.

Fighting

“If you know how to take care of a man who lies at his deathbed…you know how to bring him there as well. I've done too much of both.”

Tetsu received intensive hand-to-hand combat training (primarily focused on disabling and/or killing opponents) and has followed up that knowledge with a rigorous training program. Weapons he is trained in include pistols of all types, knives, grenades (and other forms of explosive weaponry) and rifles of all kinds. He's in excellent physical shape and has considerable endurance. Tetsu is also able to pilot land-based power armors, but must rely on the suit’s A.I. to do anything advanced.

Survival

“Fighting isn't the only way to survive. Staying hidden is a safer bet, a bet I placed my money on. Since I'm still here, I won.”

Tetsu knows how to survive in hostile environments. He can build shelters, hunt and forage for food, build a fire, etc. He can camouflage himself and is familiar with guerrilla warfare tactics.

Communications

“What's the point of knowing how to work a radio if you don't speak?”

Tetsu is familiar with basic radio operation and procedures and can make transmissions to and receive transmissions from other characters through headsets, ships, ground vehicles, power armor, and shuttles in both combat and non-combat conditions. He is fluent in Nepleslian. He can speak and write it correctly and efficiently and can write reports, fill forms, issue orders under fire, etc. Tetsu is also skilled in field communications and is proficient in all rudimentary forms of communication (hand signals, flashing lights, etc).

Technology Operation

“I'm a technorealist; I don't trust technology. It's different from simple mechanics - more advanced -

more chance for misuse. But to be critical of something, it is best if you know it first. Therefor I learned as much as I could about technology, so that I could be wary of its use."

Tetsu is capable of operating any common computer systems found in the Star Military of Nepleslia. He is proficient in entering and/or searching for information, as well as knowledgeable in advanced military technology of the Star Military.

Strategy (Tactics/discipline)

"Knowing basic military strategy is imperative to survive a warzone. I wanted to live...badly. Not just me - my comrades all deserved to live past the battles we fought. And so we made damned sure we knew what we were doing on the battlefield."

Tetsu can understand and give out tactical commands and work with his troop to follow those commands efficiently. He knows the importance of teamwork on the battlefield, has been intensively trained in discipline and morale, and is able to recognize the command structure even while under extreme pressure (combat, etc). He's able to recognize ambush points. He knows basic math in order to calculate distances, etc, and can use a tactical map.

Clothing

Uniform

2 Pullover shirt, green, with rank patches on shoulder pads and name plate

4 T-Shirts, white 4 underwear, white 2 Khaki cargo pants 1 Beret, green, with flash patch 1 pair gloves, leather, black 1 pair boots, black (or khaki) 6 pair boot Socks, white 1 Belt, dark brown

Bunkwear

2 Tank tops, green, with fleet number on the right chest 2 Pairs of ankle length pajama pants, khaki 1 Pair of slip-on flexi-shoes, black

Workout/Swim

2 Short-sleeved mocks with fleet number on the right chest, Green 2 Work-out shorts, khaki 1 Pair of trunks, green, fleet number on right leg

Weapons, Weapon Accessories

1 Pistol belt, black, with .45 holster 1 Pistol, Styrling Silver Special .45 Caliber, with 2 extra magazines

Accessories

1 pair identification tags, metal, with name and hometown 1 Canteen, 1 quart 1 AwesomeCorp DataJockey 1 Wallet with the Marine Corps Insignia plated on it. 1 Blacksmith Portable Repair Kit (-2500 KS) 1 Ulti-Tool Multiple Purpose Tool (-50 KS)

Finances

Tetsu Wagner is currently a Private Third Class in the Star Military of the Democratic Imperium of Nepleslia. He receives a weekly salary of 50 DA per week.

Total Savings	Addition	Subtraction	Reason
450 KS			Starting Funds

OOC Discussion

Tetsu suffers from post-traumatic stress disorder, although he hides it well.

Character Data	
Character Name	Tetsu Wagner
Character Owner	loxley
Character Status	Inactive Player Character

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