Valerie Kohler

Valerie Kohler is an NPC controlled by Saul in the Field Team Six plot.

Valerie Kohler	
Physical inspiration, Kinessa Johnson	
Species:	Nepleslian
Gender:	Female
Age:	29 years old
Height:	195cm (6'5“)
Weight:	91kg (200lbs)
Organization:	NNSO
Occupation:	Field Team 6 Commander
Rank:	Field Chief
Current Placement:	Field Team Six

Character Description

Personality

Valerie isn't the sort of woman who might first be pegged as a senior field agent of an intelligence agency. Those who scarcely know her would see her more as somebody who can only stand on the extremes of an issue, rather than as somebody who can understand and even work within the shades of gray inherent to modern intelligence work. Those who get to know her better can see the finer points. That she is a Nepleslian patriot - for the citizens, not necessarily those who hold office. She seems to think that there isn't a fight she can lose - but she's not too proud to admit when she's facing a problem she doesn't have the skill or ability to handle.

When dealing with her own team, those who have served with her for any length of time are treated with a sort of respect that shows itself in how she acts. She tends to stand off, trusting in what those agents are capable of, though she'd consider herself soft for saying it out loud. She'll punch their arm, talk trash to them (as opposed to *at* them), and give them a hard time sometimes. But they'll realize in the middle of a bar-fight that she'd put herself between them and an incoming blow without hesitation. When she's a friend, she's a friend for life, and always remembers the favors she owes others. Its equal parts family upbringing and experience in the Marines: under fire or at the bar, the team has look out for one another to succeed.

Where command is concerned, in general she prefers to say that she's more of a leader than a commander: leaving her agents alone if they have shown they can carry their weight, listening to even the most green agents if they have an idea that might take the day, and she prefers to be standing at the front of the charge whenever possible.

This has, of course, developed some enemies for her in higher points of command in the NNSO. Some see

her as a warhawk and claim that her often unconventional, and at times destructive methods could prove to hamper the agency's operations. Its these very same things they see an issue with that have also developed a proven record as a field commander and could also reveal to some that she is not some straight-minded brute of her profession. She may not often express it, but she thinks - often and far ahead - about every major action she sees or makes.

Appearance

- Hair
  - Valerie's hair is a dark red color, has soft waves, and has a sharply pronounced widow's peak, as well as a part down the center. While she may style it to something more appropriate to an operation, normally the sides are kept shaved short, and the rest is kept tied back in a ponytail that just reaches the base of her neck, with the occasional strands slipping in front of her face.
- Face
  - Valerie has a heart-shaped face and almond-shaped dark green eyes. Her nose has visibly been broken at least once in the past to judge by the bridge of her otherwise softly pointed and slightly thinner nose. Her cheekbones are sharply defined over full cheeks and a strong jaw.
- Body
  - Valerie is physically well-built and filled out with defined muscle, the product of being a tom-boy sister of three elder brothers. Her skin is a light olive complexion and her arms, shoulders, chest, stomach, back, and even her legs are covered in a myriad of tattoos - some of which hide scars and others which have been changed by scars newer than the ink.
- Outfit
  - Valerie leans more towards the casual side of apparel. She wears T-Shirts sporting logos of her favorite bands and showing off her tattoos, jeans that usually show signs of being well-worn, boots instead of tennis shoes, ball-caps, and similar things. Where some would go with a polo, she might get wear a mock; cargo pants to normal khakis. The only time she dresses up in anything fancier, as the well-pressed Marine uniform in her closet will attest, is when she *must*.

Skills

- Communications:
  - Fluent in Nepleslian, Trade, and a smattering of Yamataigo.
- Fighting:
  - Along with intensive and thorough training in hand to hand, Valerie is able to use a wide variety of weapons, and maintains a healthy and balanced physical regiment to maintain his strength and fitness. On top of this she's an avid pursuer of hand-to-hand combat styles and physical fitness, as well as overall strength.
- Strategy:
  - Marine training, combined with NNSO training, and experience in combat all leave Valerie a capable tactician. She works fluidly with her team, understands and utilizes the chain of

command when needed, and is aware of the importance of things such as morale.

- Survival:
  - Trained thoroughly in guerilla warfare and camouflage, Valerie also knows how to survive out in the wild. She can scavenge, forage, and hunt as needed as well as build a shelter to sustain herself and others.
- Leadership:
  - To put it simply: she has experience at positions throughout the average unit's chain of command. She know how to lead the agents with her and has been at it long enough to develop her own style as she's worked out mistakes and problems caused by inexperience years ago.
- Rogue:
  - Long enough time spent on the teams and a rebellious childhood both taught her a few things. Sleights-of-hand for somebody's wallet, how to pick a physical lock or hack lower-level electronic ones. She's not the best but he certainly knows enough to be dangerous.
- Knowledge:
  - Valerie's knowledge of clandestine operations and techniques make her an ideal agent. Despite her at times unconventional nature and tactics, she seems to always be considering the ramifications and results of her actions in the long run of things.

History and Relationships

History

Valerie was the unexpected surprise that capped off four children for her parents. Her father, a hard-bitten and decorated Marine who could have substituted in as the NSMC poster-boy had it not been for his age, was disappointed that he didn't have a quartet of sons to go off and serve in the military. Meanwhile her mother, a quiet and reserved woman who compelled some to look between the married couple at times and simply ask “How?”, was over-joyed that perhaps the single daughter could be somebody to relate to after her three sons had been born. Both were surprised by what would eventually become of the young green-eyed infant. Though to some degree, neither of them should have been.

A childhood spent running around the streets with her brothers, getting into trouble, and eventually getting to know many of the local officers by name caused her mother no shortage of stress and had her father's phone and inbox exploding with messages when he was deployed. As she approached her teen years she would spend nights up late with her brothers, listening to bands like Lorath Godskeletons and Aethersperm loud enough to make the neighbors complain, spend time at a local skate park getting scars from stupid tricks, and everything one owuld expect. However one day she did something rather unexpected.

At 16 years old she left school early one day, getting out of class with the excuse of needing to use the bathroom. She and a trio of friends had decided to enlist in the Marines together. Maybe it was the liquor that she'd brought into school hitting her system. Maybe it was the excitement of “breaking the rules” with friends. Of the four she was the only one able to bluff the recruiter into signing her up.

Where a penchant for getting into fights, physical toughness, and what some at the time called a pig-headed attitude made her an oddity in her school, they made her excel in the Marines early on. Of course while both of her parents might have been overjoyed to know that another one of their children after the oldest joined to serve in the NSMC, they were not so happy that their only daughter's announcement came in the form of her friends who had failed to enlist too early telling the story of what had happened.

How she managed to stay in is a mystery. Perhaps it was bureaucratic dumb luck that the papers and orders were lost in the jumble. Perhaps it was because the commanding officer of the mechanized reconnaissance battery she was in was playing defense for her to keep her in. What followed in the years to come is things which Valerie is not fond of talking about.

She's a long-time Marine veteran who got out as an E-7, she is a veteran of two wars like many of Nepleslia's young adults could claim, and she was the on-off romantic interest of a woman by the name Fang Ning Lo, sister of the NNSO's current Assistant Chief of Operations, and it was through this relationship that the NNSO first took notice of her and tapped her to leave the bars she roamed after the Marines to work with them.

Relationships

Family

- Kristian Kohler
  - RELATION: Father
  - AGE: 57 y/o
  - STATUS: Alive
  - OCCUPATION: Chief (Old Nepleslian Rank), Nepleslian Space Marine Corps (RET)
  - NOTE(S): ID-SOL, decorated Marine
- Rita Kohler
  - RELATION: Mother
  - AGE: 56 y/o
  - STATUS: Alive
  - OCCUPATION: Military fiction author
  - NOTES: Maiden name of Pickard
- Joseph Kohler
  - RELATION: Eldest brother
  - AGE: 34 y/o
  - STATUS: Deceased
  - OCCUPATION: Master Sergeant, Nepleslian Space Marine Corps
  - NOTES: Killed In Action (KIA), YE 30
- Bradley Kohler
  - RELATION: Second eldest brother
  - AGE: 32 y/o
  - STATUS: Alive
  - OCCUPATION: Corporal, Nepleslian Space Marine Corps

    - NOTES: Twin brother to Jens Kirsch

- Jens Kohler
    - RELATION: Third eldest brother
    - AGE: 32 y/o
    - STATUS: Alive
    - OCCUPATION: Corporal, Nepleslian Space Marine Corps
    - NOTES: Twin brother to Bradley Kirsch

Romantic

- Fang Ning Lo
    - RELATION: Former partners
    - AGE: 37 y/o
    - STATUS: Alive
    - OCCUPATION: [CLASSIFIED]
    - NOTES: Sister of NNSO Assistant Chief Fang Dai Lin

Inventory

Clothing

Public Wear

- Various button-down shirts, short and long-sleeved
- 1 Bomber-style jacket, tan, leather
- Multiple pairs of slacks
- White calf Socks
- Black dress Socks
- 1 Pair of wing-tip shoes, dark brown, leather
- 1 Styrling Everyday Armor Set, dark gray

Field Kit

- 1 Baseball-style cap, black
- 3 Short-sleeved mocks, OD green with black sleeves and sides
- 3 Long-sleeved mocks, OD green with black sleeves and sides
- 3 Sets of cargo pants, khaki
- 1 Belt, black
- 6 Pairs of boot Socks, white
- 1 Pair of Combat Boots, black, leather
- 1 Pair of gloves, black, leather
    - Index and ring-finger sleeves removed

- 2 Pairs of handcuffs, silver, durandium
- Golem Assault Armor

Workout/Swim

- 2 Short-sleeved mocks, gray, last name and ID number on right breast and left shoulder
- 2 Long-sleeved mocks, gray, last name and ID number on right breast and left arm
- 2 Pairs of work-out shorts, black
- 2 Pairs of sweatpants, black
- 4 Pairs of ankle-Socks, white
- 1 Pair of low-top sneakers, white with green accents
- 1 Bikini, black, last name and ID number on right breast
- 4 Sports bras, black

Weapons and Weapon Accessories

- 1 Shoulder-holster, black
  - 1 Rokheus & Surma H36-1, with three ammo loads
- 1 Utility Combat Knife M01A
- 1 EM-W4 Stun Baton

Accessories

- 1 Badge, gold-plate, durandium, with agent name (Last, First) and eight-digit ID number
- 1 AwesomeCorp DataJockey
- 1 Wallet, black, leather, with NNSO insignia plated on front
  - Starting funds of: 6000 DA

Miscellaneous

- The following are kept at her house, for the most part.
  - Every Lorath Godskeletons and Aethersperm album, both digital and disk copies
  - 1 Nepleslian Dress Uniform (YE 33) (full outfit with white pistol belt, gloves, pants, and boots)

Character Data	
Character Name	Valerie Kohler
Character Owner	Saul
Character Status	Inactive Player Character

From:
https://wiki.stararmy.com/ - **STAR ARMY**

Permanent link:
https://wiki.stararmy.com/doku.php?id=characters:nepleslia:valerie_kohler

Last update: **2023/12/21 00:54**