

# Victor Arteaga

Victor Arteaga is a [player character](#) played by [H.G. Morrison](#).

Victor Arteaga



Species & Gender:	Nepleslian Male
Date of Birth:	YE 18
Organization:	National Police Force of Nepleslia
Occupation:	Assaultman
Rank:	FO-0
Current Placement:	13th Precinct

- Preferred Plots:
- 1. 13th Precinct

## Physical Description

At 6'4 205 lbs one could be forgiven for mistaking Victor for an ID-SOL. Victor is brown skin and facial structure gives off a Hispanic complexion. His cauliflower ears and the flat wide bridge of his nose tell a story of a man quite familiar with getting hit in the face. Repeatedly so. Victor has one cybernetic eye with a crimson iris. His other eye remains its' natural dark brown a shade lighter than the black curls of his slight pompadour like mohawk.

To smell Victor is to know Victor. The man is like an ashtray with a perpetual aroma of either alcohol or cigarette smoke permeating from nearby. His right bicep has the NSMC emblem tattooed.

## Personality

Victor is a man tortured by his past. Often chasing comfort behind the end of a bottle, he seems to have an almost callous disregard for his own well-being. He does, however, seem to have an almost pathological desire to help those in need. Balancing a fine line between duty and suicidal.

Despite a lackadaisical disregard for rules and procedures, Victor is at his heart a workaholic. Using work to distract himself from the empty apartment he goes back to every night. He never disregards orders, just proper decorum. Ironically those who knew Victor when served would claim he was a straight-laced soldier.

## History

Victor came from a military family in Funky City. His father was a former marine and his mother a field medic. The pair expected the same of their son. To which the young Victor had no qualms against. Before he enlisted his hometown, sweetheart promised to marry him own day.

At 16 years of age, Victor joined the Nepleslian military. Serving two years as a cook, the moment he turned 18 he was able to properly become a space marine. Where Victor quickly found out he was great at following orders. It was the easiest paycheck he had ever collected.

He had all the makings of a career marine. For however long a career that could actually feasibly last. That was until last year when Victor's fiancé was killed in a shootout between the Funky City PD and a street gang

Victor's contract had come to an end, and rather than re-up he moved back home to chase his sorrows at the end of a bottle. At least until his father kicked him out. It was while sitting in the drunk tank listening to a stranger lament over the loss of a loved one that Victor decided to join the National Police Force of Nepleslia.

Due to his military history, during his time at the academy, Victor was selected for specialized DTR training. Allowing him to join the [Designated Tactical Response Teams](#) that was being formed within the NPF in the city of [Roger Wilco City](#).

## Social Connections

Victor Arteaga is connected to:

- Rico Arteaga - (Father).
- Maria Arteaga - (Mother).
- Dee Arteaga - (Younger Sister).
- Rico "Rick" Arteaga (Older Brother).

## Skills Learned

### Communications

Victor is familiar with basic radio operation and procedures and can make transmissions to and receive transmissions from others through headsets, ships, ground vehicles, power armor, and shuttles in both combat and non-combat conditions. Victor is fluent in Trade. He can speak and write it correctly and efficiently and can write reports, fill forms, issue orders under fire, etc. The character is skilled in field communications and is proficient in all rudimentary forms of communication (hand signals, flashing lights, etc). He knows Yamaitago well enough to recognize curse words.

### Culinary

Victor had to spend two years as a cook before the space marines were willing to send him to the front lines. While not a master of the culinary arts by any means, if it can fit between two slices of [Bread](#), he can cook it. Or at least that's what Victor claims.

### Fighting

Victor received intensive hand-to-hand combat training (primarily focused on disabling and/or killing opponents) and has followed up that knowledge with a rigorous training program. Weapons he is trained in include pistols of all types, knives, grenades (and other forms of explosive weaponry) and rifles of all kinds. The character is in excellent physical shape and has considerable endurance. The character is also able to pilot land-based power armors but must rely on the suit's A.I. to do anything advanced.

Where Victor really excels is close-quarters combat. Having boxed since his youth, space marine only made him more of a weapon with the introduction of Marine Footwork. Victor has an excellent sense of spatial control within close quarters.

### Survival and Military

Victor knows how to survive in hostile environments. He can build shelters, hunt, and forage for food,

build a fire, etc. Victor can camouflage himself and is familiar with guerrilla warfare tactics.

## Physical

Victor is a well-toned muscular individual who devotes an hour a day to maintain his physique.

## Strategy


Victor can understand and follow commands efficiently. He knows the importance of teamwork on the battlefield, has been intensively trained in discipline and morale, and is able to recognize the command structure even while under extreme pressure (combat, etc). Victor can recognize ambush points. He knows basic math in order to calculate distances, etc, and can use a tactical map.

## Vehicles

Victor is familiar with how to effectively pilot most ground vehicles. He can make rudimentary repairs to his vehicle. In addition, Victor is particularly skilled at operating airbikes. Behind the wheel of an airbike, he can perform difficult maneuvers under high stress (combat, etc). The character is also proficient in repairing airbikes (if given the proper tools and time).

## Inventory & Finance

Victor Arteaga has the following items:

- Sunstick\_truncheon
- [HHG 'High Hybrid Gun'](#)
- [CQBS-A2](#)
- Earbud radios
-  [binoculars](#)
- [AwesomeCorp DataJockey](#)
- Mesh version of the [Traditional Flak Vest](#)
- Plasticuffs

## Uniform

- Black Trousers made from a fire-retardant Nylon/Cotton polymer material.
- Dark Grey short sleeve (Long sleeve variants available depending on climate and season) button-up creased shirt made from the same material.
- Black Leather gun belt.
- Black, Shined shin-high leather boots.
- Dark Grey wool trench coat (Winter)

- Black Patrol cap with the NPF badge emblazoned on the front and the officers' name and rank on the back (Recommended only in precinct house, Helmet advised while on patrol.)

## OOC Notes

In the case [H.G. Morrison](#) becomes inactive:

- Can this character be used as an NPC by a GM or FM? YES
- Can this character be [adopted](#) after I am gone for a year? NO

Character Data	
Character Name	Victor Arteaga
Character Owner	<a href="#">morisonity</a>
Character Status	Inactive Player Character

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