

Dyna Shevi

Dyna Shevi	
Species:	Yamataian
Gender:	Female
Age:	created YE 22
Height:	4'4"
Weight:	70 lbs
Bra Size:	Flat
Organization:	Origin Industries
Occupation:	Ship's Captain
Rank:	Captain
Current Placement:	OIF Inquest

Dyna Shevi in Roleplay

Dyna Shevi is a [player character](#) played by [Kai](#) and is currently involved in the [OIF Inquest](#) plot.

Physical Characteristics

- **Height:** 4'4"
- **Mass:** 70 lbs
- **Measurements:** Child-like
- **Bra Size:** Flat

Build and Skin Color: Dyna is built like a 9-year old girl, she is extremely skinny, and looks almost malnourished. Her skin is a deep dark Chocolate color.

Facial Features and Eye Color: Dyna's face hasn't fully matured, but she currently has a very small, thin face, with a shallow, rounded chin, and large, curious eyes. Her eyes are a light shade of purple

Hair Color and Style: Dyna has somewhat wavy, dark purple hair, which hangs down to her knees. Her ears are furless, but still retain the cat-like look of Neko ears from her previous body.

Distinguishing Features: Extremely small stature, Child-like Appearance. Furless Neko ears.

Psychological Characteristics

Personality: Being an Ex-[Nekovalkyrja](#) that opted to look her age when she transferred to a [NH-22C Yamataian](#) body, Dyna is very mature for her age. Years of nothing but war has knocked a few screws loose in Dyna's head, and she can be a little crazy at times. Generally, however, she is a very upbeat,

perky person who pretends to be her own age despite her experience.

Likes: Nepleslia, Being small, Sweets, and anything technological. **Dislikes:** Not being near technology, racism, being Small. **Goals:** To grow up for real, and become an Adult by Nepleslian standards

History

Family (or Creators)

Ketsurui Zaibatsu

Pre-RP

Dyna Shevi was born a Neko, and fought in a number of Yamataian wars. After Six years in the service, she was allowed to retire with some benefits, one of which was a custom body. She transferred from a Nekovalkyrja body into a Yamataian one, and requested that the new body show her actual age, and age at the standard rate, as opposed to the accelerated neko rate. Due to this, she looks like a small child, Belying her actual history and skill.

After leaving the Star Army of Yamatai, Dyna worked as a mechanic, engineer, Electronics expert, and even Demolitionist on several independent starships, gaining experience to build on what the SAoY had taught her.

In YE 31, however, she found her way onto a ship headed for Origin's Dawn station and, due to her skills, she was immediately hired to help construct the station. Not long after a string of Promotions, Dyna was admitted as a member of Sector Seven as a sort of free agent, given license to help on any project her skills were helpful in.

During her assignment to Sector Seven, Dyna was able to embark on a number of journeys, testing and developing Origin equipment, mostly weapons, although she found herself with a knack for organizing and leading others, mostly security teams on the [OIF Halberdine](#), though eventually she was promoted once more, becoming the XO of the Halberdine, an assignment which she held onto for quite some time. her service on the Halberdine gave her the experience she needed to know how to run a ship on her own.

In [YE 41](#), she was notified of a new position becoming available, one as the captain of a ship, and that her varied experience and skills would come in handy for. Feeling like it was a wonderful opportunity, Dyna jumped on it, and was soon in charge of her own ship, the [OIF Inquest](#)

Skills

Communications

Dyna is familiar with basic radio operation and procedures and can make transmissions to and receive transmissions from other characters through headsets, starships, power armor, and shuttles in both combat and non-combat conditions. Dyna is fluent in Nepleslian and Yamataian.

Computers and Electronics

Dyna knows how to use computers for various purposes, and can use many different Operating systems, as well as do such things as search for information and run programs. On top of this, Dyna is capable of programming applications and functions into a computer, as well as setting up the hardware infrastructure for electronic systems.

Vehicles

Dyna is familiar with how to effectively pilot most ground vehicles. In addition, Dyna is particularly skilled at operating Fighter craft and Mecha. While inside these vehicles, Dyna can perform difficult maneuvers under high stress (combat, etc).

Demolitions

Dyna can identify, manufacture, handle and dispose of explosives. With the proper tools, she can detect and disarm enemy explosives as well. Dyna is also capable of effectively judging where to place explosives in order to cause the greatest amount of damage, and, alternatively, the least amount of damage if she needs to be precise.

Fighting and physical

Dyna received hand-to-hand combat training, followed up with a rigorous training program. She is skilled and experienced in combat both in Yamatai-like conditions and in zero-gravity, with and without weapons. Weapons she is trained in include energy pistols, knives, and power armor.

Dyna has learned many martial arts techniques to make up for her small size, as well as how to effectively use smaller weapons which are easier to conceal on her person.

Survival and Military

Dyna knows how to survive in hostile environments. She can build shelters, hunt and forage for food, build a fire, etc. Dyna can camouflage herself and is familiar with guerrilla warfare tactics. She is also proficient in First-aid techniques, although she is more skilled at executing them on herself than on others. However, she is capable of keeping an injured person alive until proper help can be found.

Maintenance and Repair.

Dyna is capable of Disassembling and reassembling most small vehicles in a matter of hours. She can Diagnose problems in vehicles and repair or replace broken parts if needed. Dyna is skilled in Welding, and can fabricate many unsophisticated metal and plastic parts with basic instructions.

OOO Discussion

Yes, I know she is a freakishly overpowered Loli Death machine. She's also meant to be a GM character eventually, although I plan on using her for other purposes first to develop her as a character.

Character Data	
Character Name	Dyna Shevi
Character Owner	Kai
Character Status	Inactive Player Character

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