Vis'Thraugh, Araan

Araan Vis'Thraugh is a player character played by Wolfe Whitehorn.

Araan Vis'Thraugh	
	
Species:	NH-31 Minkan
Gender:	Male
Age:	28
Height:	1.7 Meters (5' 6“)
Weight:	66.7 kilograms (147 lb,)
Organization:	Star Army of Yamatai
Occupation:	Infantry
Rank:	 Santô Hei
Current Placement:	YSS Integrity
Orders:	Orders

Physical Characteristics

- Height: 1.7 Meters (5' 6”)
- Mass: 66.7 kilograms (147 lb,)

- Measurements:

Build and Skin Color: Unlike many other Yamataians Araan retains a more Nepleslian build about himself, though taking a shorter body than his original Nepleslian form. He takes a somewhat muscular build with a lightly tanned caucasian skintone.

Eyes and Facial Features: Araan takes pride in his, round, hazel, Nordic Eyes. He has taken this pride to the point of asking to be left many of his features in his new body. Sporting as well as strong, squared jaw as well as a more rounded chin. He also sports a simple mustache and light beard.

Ears: Though tempted to take more elven or even Neko inspired ears, Araan has retained his original ear-shape, with the left ear being reconstructed to match the opposing.

Hair Color and Style: Sporting a lengthy jet black mane of hair, reaching just below his shoulders, Araan often tucks it back and secures it in a 'ponytail' or plait, to keep it out of his way. In combat situations it is kept tucked into his shirt collar or helmet.

Distinguishing Features: Araan appears more Nepleslian than Minkan, largely in part to racial heritage and pride in the strength he had up to his 'dying day'. He also sports a scar low beneath his left ear crossing half the distance of his throat.

Psychological Characteristics

Personality: Following a life of rough edges and cliff-falls Araan has taken to military life with a sigh of relief. He finds the rough strictures of military life as a boon and feels them much easier than the chaotic every day life he once had. He prefers to remain in either the Type 31 Working uniform or Field Uniform, even aboard a vessel. He does this to remain either blended in with the crowd even amid his unique looks or to be combat ready for a moment's notice. Oftentimes he can be found in weapons ranges, testing out new weaponry that he never had the chance to accustom himself to during his brief time pre-deployment, one could say he has made a hobby out of this.

Araan is motivated by a few things in his new life, mainly is the search and eradication of any slavery effort that he could come across, though some say his joining the military was only him proving to be a victim of Stockholme's Syndrome and looking for a new organization to be enslaved to. In truth beyond this he is motivated by the fact that the Yamataian Empire feels more akin to his spirit than anyone he had ever met within the Nepleslian race, as none of them would ever enslave him the way his own 'kinsmen' did. Though his awkward outward appearance among the rest of the lithe Yamataian and Nekovalkyrja has resulted in him becoming a little more withdrawn and reserved, preventing himself from causing a scene as best as he knows how to.

- **Likes:** Firearms, Sweet Snacks, A Good Story, Machinery.
- **Dislikes:** Braggarts, Bad Narrative, Bland Food, Poor Mechanics.
- **Goals:** Advancement of self, to combat his lowly position as an enslaved Nepleslian.

History

Family (or Creators)

Aaron Vis'Thraugh - Last Known Living

Kristia Vis'Thraugh - Deceased - Suicide

Siblings - Two Brothers - Location Unknown - Status Unknown Sister - Deceased

Araan never knew much of his own parents, they obviously loved him as any parent should love a child, but always caught in the rush of their home planet and trying to raise a child in a lead to him often being left alone at home or schooling.

Pre-RP

Araan grew up in a largely parentless home, though he often had what he needed and only went without the wants, he had the base requirements for living. His parents were people of non-remarkable jobs who did everything they could to make sure their spawn survived. He remembered having two older brothers who moved out when he turned five and a younger sibling whom he cannot remember well as she died shortly after birth. Throughout the early and teenage years he was a hoodlum, often taking part with different ganger groups or just vandals in general. Though as he grew into his eighteenth birthday he was abducted and never saw his home planet as he recalled it again. He spent the next seven years barely surviving in the underground slave trade.

While he had grown to be proud of who and what he was he realized at this low point in his life that he never really held any of the same goals as the rest of his people or even his parents. He had always looked up to the Yamataian perspective of the world, believing himself that money was the largest downshift in the human world.

By chance he found himself standing up to save a young woman from the salesblock and was beat nearly to death. Then in transport away from the scene that had been cause two gangers attempted to have him killed, through means of an 'accidental' weapon discharge. Their plot had nearly succeeded under their leader's nose when something akin to divine intervention occurred. A Yamatai ship, later discovered to be the YSS Aeon, had found the slaver ship and on information gathered sent an Away Team into the ship. In the chaos that ensued Araan managed to free himself and the girl he had saved earlier, only to be shot in the lower spine by one of the men who had conspired to kill him before.

The following day he found himself alive but in critical condition aboard the Yamatai vessel. Speaking with the ship's administrative officers he found himself taking up a rather large mantle. In order to preserve his own life he would give up his body and allegiance to the very people and culture that saved him in the end. He was kept alive a short while on life support systems while he weighed the choices lain out before him. Accepting the choice laid out before him he was thrust into Yamataian society, gaining over the course of the next year full citizenship in the Empire in return for his service, an NH-22C Yamataian which would later be upgraded upon completion of initial training.

Upon completion of training he was immediately sentenced to Garrison Duty upon Virginia for a time period of no less than two years. The base, resting in a relatively silent system, gave Araan a relatively simple job with little expectation or worry. This life however did not settle well with him, day after day of drilling and marching, then standing guard duty hours at time was not what he expected life with the Star Army to be. He began to put in transfer requests, seeking asylum or action outside of the doldrums. The anniversary of his signing with the Star Army of Yamatai was soon upon him, upon which time he was given immediate recall to Kyoten Station, awaiting pending transfer to serve YSS Aeon as an infantryman. The name of the ship had astonished him, the Aeon herself, the first ship he had put to his listing of Request Transfers each and every time. The very ship that had preserved him when nothing else could have.

Skill Areas

Communication

Araan is familiar with basic radio operation and procedures and can make transmissions to and receive transmissions from other characters through headsets, starships, power armor, and shuttles in both combat and non-combat conditions. Araan is fluent in Nepleslian and Yamataian. He can speak and write both correctly and efficiently and can write reports, fill forms, issue orders under fire, etc.

Fighting

Training and maintaining musculature on one's body if one doesn't know how to use it, coupled with a few brief years of gladiatorial combat situations one on the run needs to learn how to fight to survive. Further advanced in his basic SAoY training he has become very knowing of Pugilism.

Technology Operation

Araan is capable of operating any computer system that uses the Kessaku OS, found on all Star Army starships. She is proficient in entering and/or searching for information.

Mathematics

Araan received basic mathematics training, to including up to algebra and trigonometry.

Survival and Military

Araan found himself beginning to strive in the conditions of his home planet and soon in the slave life afforded him by his abductors. Hunting local rats and small animals for meals, finding and purifying water

for himself and others to survive on, and in the end building up a force to attempt to gain freedom with.

Physical

While never the most athletic of men, Araan found himself training and doing anything he could to keep himself from boredom and to ignore the hunger pains he felt throughout the days. He managed to feed himself just enough to retain a muscular build without his body breaking down entirely.

Construction

Though he never had much time to learn it, in his time as a slave he was forced into major labor projects and found that he had a knack and mind for the acts. His natural aptitude only grew greater and more efficient with Yamatai teachings.

Inventory

Starter Kit

Araan Vis'Thraugh has the following items:

- Ke-M2-3A "Mindy" Power Armor
  - Ke-M4-W2901 Light Armor Service Rifle (Tier 5 Medium Anti-Armor) with Ke-M4-W2902 LASR-SLAG
  - Star Army Butt Pack, Type 29 containing:
    - Type 31A Survival Kit
- Star Army Duffel Bag, containing:
  - Star Army Toiletry Kit
  - Star Army Environmental Suit, Type 28 (AMES)
  - 2 Working Uniform. Includes Boots and gloves.
  - 1 Type 30 Duty Uniform (includes shoes)
  - 1 Star Army Duty Uniform, Type 35
  - 2 Star Army Exercise Uniform, Type 29 (can also used as sleepwear)
  - Star Army Undergarments
- Star Army Utility Belt, Type 32, light-blue gray
  - Communicator, Type 29
  - Flashlight, Floating, Type 32
  - Nekovalkyrja Service Pistol, Type 33 with 2 BR-28E Battery Magazines (1 in the pistol and 1 extra)
  - Star Army Science Scanner, Type 31

Weapons & Attributed Accessories

- Zen Armaments .357 Pistol w/ 1 Magazine at 15 Round Capacity.
  - 4 Additional Magazines at 15 Round Capacity
  - 1x Box of 120 Rounds (Bonded Hollowpoint)
  - 1x Box of 120 Rounds (Full Metal Jacket, Buy one get one half off sale)
  - Black Leather Holster, carries 1 extra magazine (Free with purchase)
  - Magazine Pouch, Attaches to the belt, torso or thigh. Carries 3 extra magazines.
  - Laser Sight
- Battle Rifle with standard gear (Holosight w/ three 20 round magazines, foregrip, and carrying strap).
  - 2x Replacement Battery
  - 2x 9.36x65mm 200-round bulk canister, Armor Piercing High Velocity (APHV), Tungsten Core
  - 2x (Total of 5x) 20-round Magazine
  - 5x 30-round Magazine
  - Infrared Optical Sight, 4x magnification
  - Infrared/Visible rail mountable laser
  - Rail attachable bi-pod
  - Underslung Gas Operated Shotgun (12 Gauge)
    - 12 Gauge, two spare four round magazines

Ammunition Totals

Munitions Type	Subtype	Boxed Count	Magazine/Carry Total	Magazine Size
		Zen Armaments .357 Pistol		
.357 SMG	Bonded Hollowpoints	120	30	15
.357 SMG	Full Metal Jacket	120	45	15
		Battle Rifle		
9.36x65mm	APHV, Tungsten Core	400	60	20
9.36x65mm	APHV, Tungsten Core	400	90	30
		Underslung Shotgun		
12-Gauge	Buckshot	45	8	4

Finances

Araan Vis'Thraugh is currently a Santo Hei in the Star Army of Yamatai.

Total Savings	Addition	Subtraction	Reason
3000 KS			Starting Funds
2,643.75 KS		356.25 KS	Purchased Zen Armaments .357 Pistol and Acc.
1,858.75 KS		785 KS	Purchased Battle Rifle and Acc.

Total Savings	Addition	Subtraction	Reason
1,833.75 KS		25 KS	Purchased 45 12-Gauge Shotgun Shells
4,485.75 KS	2,652 KS		Yearly Salary Payoff

OOC Discussion

I think I managed to get it all down.

Character Data	
Character Name	Vis'Thraugh, Araan
Character Owner	Wolfe Whitehorn
Character Status	Inactive Player Character
Approval Thread URL	stararmy.com/...

Star Army Personnel Database	
SAOY Career Status	Active Duty
SAOY Rank	Santô Hei
SAOY Occupation	Star Army Infantry
SAOY Assignment	YSS Integrity
Orders	Orders

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