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Im'inao Asine

Im'inao Asine is a player character played by Aendri and is in the YSS Aeon roleplay.



Physical Characteristics

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Height: 6' / 1.83m Mass: 167lbs / 75.75kg Measurements: Shoulders - 1' 8"/.51m

Build and Skin Color: Asine is build tall and lean, with broad shoulders, but a very light, wiry build. He is the kind of person that seems to unfold themselves more than stand up. He has tan, caucasian skin, with slight freckling.

Facial Features and Eye Color: He has a long, thin face, which is filled by large, green eyes and a rather prominent nose. He has has mid-size, dark lips, with a very small mouth. He has a high forehead, and a prominent chin.

Hair Color and Style: He has mid-range (4-8in) wavy auburn hair, though it borders on being red due to the prominent reddish highlights. His hair is usually shaggy, and he has yet to find a way to straighten it for any length of time, let alone keep it organized.

Distinguishing Features: His eyes are a piercing green, with hints of blue in them. This, combined with his nose tends to draw attention to his face.

Psychological Characteristics

Personality: Asine, or 'Asi' as he prefers to be called, is commonly known as the quiet kid. Quite a bookie, he is nonetheless a slacker, never doing well enough in school to attract attention, though his IQ indicates that he should. This is purposeful. He has never wanted to be in the limelight, preferring to pass quietly by as completely average. After all, the pressure on those at the top is massive, and, in his opinion at least, not worth the effort required. However, he is always willing to help someone who doesn't understand what they're trying to do, and is a quick study, picking up on new things alarmingly fast. Despite this, his only aspiration was to be average, performing about the same in boot camp as he had in school: perfectly and utterly average. His goal was to be nothing more than an infantryman, at most a squad leader. He is a quiet, thoughtful person, though it's not indicated by the speed he answers any question put to him. However, he can be quite moody, and will become angry with people over absolutely nothing, and promptly forgive them for the unknown slight within minutes.

Likes: free time, food, books, girls, debates **Dislikes:** hard work, tests, Anything which he decides is boring on one of his whims **Goals:** Be the perfect average in everything he does.

History

Family (or Creators)

Im'inao Tyrese (father), Im'inao Lucia (mother)

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Pre-RP

Asine was born on Yamatai itself as a Geshrin, and grew up in a military family. His father served with the 4th SF for a long time, until he was killed in the fighting in the Tami system in YE 28. However, Asine grew up with his mother for the most part. Despite his immensely high IQ, he never excelled in school, preferring to stay in the background, simply an observer. The only time he really became animated in school was when he was allowed to participate in group debates, loving the dynamic that emerged in debates. Though a physically gifted person, even before he transferred to a Yamataian body, he was never involved in sports, seeing them as too much effort for too little reward. The only time he ever thought about taking part in sports was when he began to develop in his teenage years, and naturally girls came up. When he saw that girls tended towards boys, he thought long and hard about taking part, but ended up deciding that though girls were awesome, they weren't worth that much effort. So he lived a fairly normal life, growing up in conditions that weren't ideal, but could have been worse. Indeed, the only truly negative thing that has happened to him is the death of his father, which he had lived his whole life expecting to hear. After his fathers death, he made it his goal to join the Star Army. Not for revenge, but rather to honor the memory of his father. To achieve this, he went through basic training, and came out having achieved nothing special, simply going to be a low rung infantryman. After finishing basic training, he immediately applied for assignment to an exploration ship, with the goal of following in his father's footsteps.

YSS Aeon

Directly out of Basic Training, Asi applied for posting on a ship, preferably one with exploration in mind. He received orders to report to the Taii of the the Aeon, and, after a short interview, was accepted on the spot, filling in as an infantryman. With this decided, he was given orders to report to the Ship at 1400 hours the following day, and headed out to ready himself. After being accepted onboard by the Taii, he took up regular duties, receiving a mental back-up, as well as being issued a new Mindy 3A in preparation for the upcoming training exercises. After participating in the aforementioned training exercises, consisting of them boarding a captured ship, and clearing hostiles, while rescuing hostages and obtaining the ships logs, they proceeded to the intended mission, boarding an enemy ship and recapturing all of the stolen teleportation units. They took very little damage in the process (the armor team, that is), and escaped intact with no losses, though several of the ship's engineers were injured during the ship-to-ship fighting.

After returning to port, they were given leave to spend some time of their own accord, though for Asine that was cut short, both by the completion of his medical duties, and shortly thereafter by his summons to act in his medical role once more when the Shoi was injured. After finishing up at the hospital, the *Aeon* has once more set off to explore, this time revisiting places the *Eucharis* discovered but had not explored.

Skills

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Asi is familiar with basic radio operation and procedures and can make transmissions to and receive transmissions from other characters through headsets, starships, power armor, and shuttles in both combat and non-combat conditions. He is fluent in Nepleslian and Yamataian. He can speak and write both correctly and efficiently and can write reports, fill forms, issue orders under fire, etc.

Fighting

Asi received hand-to-hand combat training, followed up with a rigorous training program. He is skilled and experienced in combat both in Yamatai-like conditions and in zero-gravity, with and without weapons. Weapons he is trained in include energy pistols, knives, and power armor, as well as most rifle based weaponry. Also, one of the only influences his father had on him is that at an early age, he took up the martial arts, achieving the rank of black belt. He also studied kempo for a time, liking the rhythmic qualities of it.

Technology Operation

Asi is capable of operating any computer system that uses the Kessaku OS, found on all Star Army starships. He is proficient in entering and/or searching for information. He is also capable of learning how to perform a more diverse spread of actions, due to his intelligence and desire to learn more.

Survival and Military

Asi is trained for deep insertion missions, liking the idea of being sent off alone to do work without a group. Because of this, he knows how to track things in the wilderness, as well as find both his way, and food, so long as it is an environment which isn't totally unfamiliar. He also knows how to set up a camp solid enough to last a few days at least, and camouflage it at the same time so it won't be found.

Physical

Though not in the slightest fond of such activities, Asi is at least proficient in swimming and the like. He is also a very good runner, having the long legs and lean build of a marathon runner. He is, however, very physically powerful, despite his light build, due to his martial arts, and thus could probably take quite a few more punches than would be expected.

Medical

Asi, thanks to his field training, knows how to treat wounds as well as is possible in the field. Thgouh not as skilled in a hospital, he can operate if needed, and knows what most of the available drugs and

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antidotes are. However, he's at home in the wild, where he can find the natural cures that he learned about in training, and where he can use them to their potential in order to bring soldiers back to full medical facilities.

Mathmatics

Asi received basic mathematics training, to including up to algebra and trigonometry. Though he is not fond of math, he has a talent for it, and could most likely learn further, more complicated types and uses of math if needed.

Items

- 1 Combat Armor
- Star Army Duffel Bag
- Backpack
- Wooden jewelry box with red velvet interior

Clothing

- 3 Duty Uniforms
- 2 Exercise Uniforms
- 1 pair leather gloves, dark gray
- 2 pairs leather boots, dark gray
- · 4 black cotton briefs
- 8 pair of black boot Socks
- 1 yukata (cotton robe), white, with navy blue print of various silhouettes of Star Army starships.
- 1 black sash for yukata
- 1 pair black sandals
- 1 Rank Pin (See: Star Army Ranks)
- First Expeditionary Fleet insignia patch on left arm of each duty uniform
- Star Army of Yamatai "Star Army Hinomaru" patch on right arm of each duty uniform
- Fleece jacket, Multi-Net 3 Camouflage Pattern.
- 1 tricorner hat, thick black felt with red border
- 1 overcoat, black, ankle-length
- 1 scarf, midnight.
- 1 Star Army Helmet, Type 30
- 1 Star Army Environmental Suit, Type 28 (AMES)

Pistol Belt

- 1 pistol belt, leather, dark gray, with holster for service pistol
- Ketsurui Zaibatsu Nekovalkyrja Service Pistol, Type 30
- 3 BR-28E Battery Magazines (1 in the pistol and 2 extra)

- Star Army Communicator, Type 29
- Star Army Flashlight, Type 30
- Survival knife, solid diamond with rubberized grip and lanyard
- Earplugs
- Field Bandage

Personal Hygiene

- 1 Black waterproof shower kit bag with detachable shoulder strap
- 1 bottle of shampoo
- 1 bottle liquid body soap
- 1 toothbrush
- 1 tube of toothpaste
- 2 washcloths, white
- 2 towels, white
- 1 stick of deodorant
- 1 hairbrush, round type
- 1 pair nail clippers

Finances

Im'inao Asine is currently a Jôtô Hei in the SAoY. He makes 664 KS per month.

Total Savings	Addition	Subtraction	Reason
3000 KS			Starting Funds
5000 KS	2000 KS		Pay (10/2010)
8984 KS	3984 KS		Pay (4/2011)

Old Art

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Notes

This character is not available for adoption.

Character Data				
Character Name	Im'inao Asine			
Character Owner	Aendri			
Character Status	NPC Available for GM or FM use			
Approval Thread URL stararmy.com/				
Star Army Personnel Database				
SAOY Career Status	Reserve			
SAOY Rank	Nitô Heisho			
SAOY Occupation	Star Army Infantry			
SAOY Assignment	Fort Victory Reserve Center			
Orders	Orders			

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