

Origin Industries

One of the largest corporations in the Kikyo sector, Origin Industries strives to provide basic needs and goods to the galaxy at top quality and minimal price. Origin is also a prolific producer of starships and other transportation, as well as weapons and ammunition, helping to keep the galactic economy flowing safely and securely.



Company Statistics

Established	YE 30
Employees	200,000 at Dawn Station, 500,000 Dispersed.
Associated Factions	Independent , Yamatai Star Empire , Abwehran Star Empire
Headquarters	Tami System , Dawn Station (Ake System)
Nomenclature ID	OI- or ORIN-
Nicknames	OrIn

Mission Statement

Origin Industries is dedicated to the manufacture of public goods, with its efforts primarily focused on transportation and defense. As a result, the range of products goes from personal firearms to large spacecraft. Unlike some other companies, they enjoy producing both quality and quantity, but this is only helpful to their business.

Origin-Mart

“When it comes to quality, look to the start - Origin Industries! Quality products since YE 30!” - Origin Slogan

The Origin-Mart, more commonly simply known as Ori-Mart, is Origin's face throughout the Kikyo sector. These normally industrial-sized consumer dreamlands serve as an outlet and retail paradise for origin's products, which range from hygiene items all the way up to star ships. While not all Origin-Mart locations carry all products, many of them are large, and most of them will carry consumer goods, personnel-grade weaponry, ground vehicles, and shuttlecraft. Any non-restricted Origin item can be ordered from any Ori-Mart, regardless of size.

- [Origin Mart](#)
- [Origin Mart, Francia](#)

Product lines

- [Origin Industries Fleet Yards](#)
- [Origin Defense Manufacturing](#)
- [Origin Motor Corporation](#)
- [Origin Armor Works](#)
- [Origin Service & Heavy Industries](#)
- [Origin Appliance and Manufacturing](#)
- [Origin Blade Works](#)

History

In [YE 29](#), three like-minded people got together bent on starting a company through which they could submit their designs. Though all three wanted to design things, none of them wanted to design the same kind of thing, so they broke it up into three sub-companies all under the main corporation. During [YE 30](#), once sales began, Origin Industries found they had enough excess to start a fourth company, which specialized in Power Armors and Mecha. In [YE 31](#), origin was forced off of Tami, and made their new headquarters at their station known as the OOSY, or Dawn station. Once settled, the corporation got several orders for equipment, from the [Star Army of Yamatai](#) and the [Abwehran Star Empire](#).

By [YE 33](#), Origin's volume of sales and its success in the market brought its share up from a small upstart

and into one of the largest active corporations in the Kikyo sector. With an expansion of people flooding into the company's two starbases, the establishment of a number of stores on most inhabited worlds, the addition of personnel to its commercial fleet, and the growing number of contracts from governments and other large organizations, as well as a growing range of products to produce and sell, Origin has spent most of its capital on expanding, and building up resources in order to expand further, all in the name of better serving customers.

While Origin seemed to be doing fairly well in all markets, late YE 33 saw a lot more focus on the general civilian market, with considerably less of its money spent on the development of military-type items. However, money was still poured into that area in order to support and expand upon existing technology and research a few niche designs. In addition, Origin acted to foster relationships between the corporation and national governments or militaries over the years. During this time, several deals were made as Origin continued to do business, producing stations and products for various other corporations and entities.

Location

Origin industries' Original headquarters and manufacturing facility were originally based on Tami, due to the large amount of space available for them to build the site. At the time, it was partly chosen because it is fairly close to Yamatai, Elysia, and Nepleslia. After Tami was invaded by Mishhuvurthyar however, the headquarters was moved to an out-of-the-way star system, [Ake](#), to protect corporate holdings from attack. It wasn't until [YE 34](#), when the Fifth fleet retook Tami, that Origin returned to begin reconstruction.

Important figures

Aerin Tatst- Yamataian, Female Aerin Is the main starship designer and head of the branch known as OrIn Fleet Yards.

Ray Gladstone- Geshrin, Male Ray is a car nut and designs for and heads the OMC.

Rob Robertson the Third- Nepleslian, Male Rob Robertson is a fairly stereotypical Nepleslian, and loves guns. He has spent most of his years learning the inner workings of weapons of all types and now designs his own. He heads up ODM.

Kelly Williams- Nepleslian, Male Kelly Williams is the head of OAW's Mecha design and test program, serving to organize personnel and act as a task manager. Having previously been a member of the team under a different manager, he has hands-on experience and technical know-how for effectively running his department.

Employees

- [List of ODM Employees](#)

- [List of OMC Employees](#)
- [List of OrIn Employees](#)
- [List of OAW Employees](#)
- [Crew of the SS Raider](#)
- [Former Origin Employees](#)
- [Random Origin Employee Generator](#)

Employment Information

- [Origin Security](#)
- [Employment](#)
- [Origin Industries Uniform](#)
- [Origin Standard Issue](#)
- [Origin Industries Pay Scale](#)

Facilities

Tami

Origin Industries' facilities on Tami include several buildings, one being the research and manufacturing facility of OrIn and ODM, another being the factory for OMC, and the third being the main offices of the corporation. Also on the grounds is a small spaceport with a control tower, and outdoor storage for the larger products made by Origin Industries. This Facility was abandoned due to a Mishhuvurthyar Invasion between [YE 31](#) and [YE 34](#), with all operations moved to [Dawn Station](#) during the meantime. The Tami facility remained inactive during [YE 35](#) for extensive refurbishing and remodeling. By the following year, it was ready and operational again, this time, as Origin's secondary location.

Origin Orbital Shipyards

The [ORIN Orbital Shipyards \(OOSY\)](#) is a large space station which has recently been completed. The OOSY is Origin's new main manufacturing base after the evacuation of Tami. Also known as [Dawn Station](#), the OOSY serves as Origin's main base of operations. In addition to functioning as a corporate headquarters, it also serves as the center of research and development, the primary production center of Origin, as well as all the functions of a mobile city.



Finances and Resources

Only Major purchases and orders are recorded here¹⁾

Reason	Deposit/Withdrawal Amount	Total after Transaction
Initial Deposit	+100,000 KS	100,000 KS
Startup Loan	+500,000 KS	600,000 KS
Facility construction	- 150,000 KS	450,000 KS
Production run # 1	- 400,000 KS	50,000 KS
Sales	+ 125,000,000	175,000,000 KS
Bought 2 Hikari-Class Mining Ship	-350,000	174,650,000 KS
Sold one Mobile Assembly Platform	+500,000	175,150,000 KS
Huge Order from SAOY	+150,000,000	325,150,000 KS
Order from Abwehrans	+26,522,500 KS	351,672,500 KS
Production	-175,813,750 KS	175,813,750 KS
Order from SAoY	+ 3,070,000 KS	178,883,750 KS
Paragon Impulse Order	+22,500,000 KS	201,383,750 KS
Paragon Escort-Ship Order	+6,150,000 KS	207,533,750 KS
Paragon Scimitar Star Fighter Order	+ 3,200,000 KS	210,733,957 KS
Paragon General Weapons and Equipment Order	+ 10,000,000 KS	220,733,957 KS
Paragon 5 Year Unlimited PAWN Production Rights	+ 10,000,000 KS	230,733,957 KS

Reason	Deposit/Withdrawal Amount	Total after Transaction
Paragon QUEEN Order	+ 500,000 KS	231,233,957 KS
Paragon DAWN Station Construction Space Rent	+ 1,500,000 KS	232,733,957 KS
Paragon General Weapons and Equipment Order	+ 182,864,000 KS	415,597,957 KS
Gartegen "Viras Custom" Impulses, Packs and Advisers	+ 180,000 KS	415,777,957 KS
Paragon Blowout Sale Special!	- 37,800,000 KS	377,977,957 KS
SAoY Hi-Cab Purchase	+ 1,147,500,000 KS	1,525,477,957 KS

- [Origin Industrial Fleet](#)
- [Salvage Resources](#)

Origin Industries in Roleplay

Active Plots

- [OIF Karakoram](#)

Inactive Plots

- [OIF Atuan III](#)
- [SS Raider \(v2\)](#)
- [SS Nanashi](#)
- [OIF Atuan](#)
- [OIF Halberdine](#)
- [OIF Reaper](#)

OOC

Origin industries is made to add a little bit of depth and variety to some of the more mundane things, such as cars or cargo ships. It's also another place where players can have their ideas created and come to fruition as something usable in the SA universe, aimed more for Civilians rather than militaries.

- [STUFF KAI NEEDS TO DO](#)

Works In Progress

- [Impulse Components](#) <Updating to DRV3
- [Heavy Gauss Starship Cannon](#)
- [OI-M7-1A MAAW](#)
- [Impulse Powered Armor Accessories](#)
- [NATE](#)

- [CodenameFRAME](#)
- [modular_space_outfit](#)
- [Jinkan 2A Escort](#)
- [OI-M10 Producer](#)
- [Skylyft](#)
- [beyond](#)
- [Spade Drone](#)
- [starhawk](#)
- [HONEY Fusion Turbine](#)
- [trader_light_starbase](#)
- [dome_drone](#)

Revamps

- [Apparel Array](#)
- [impulse_powered_armor_system](#)

¹⁾

up to 2016). Daily operation, employee pay, and normal income is not taken into account.((after 2011

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