STAR ARMY - https://wiki.stararmy.com/



Location: Vehicle-Mounted Purpose: Medium Anti-Armor, Anti-Vehicle Secondary: Anti-Shield Damage: T8, Electrical Damage

Range: 3 KM in Atmosphere, 18 000 KM in Space Rate of Fire: 180 RPM Area of Effect: 1.5 Meters Muzzle Velocity: .35c Ammunition (Passive Mode): 200 Particle Shots, Replenishes completely after 90 Minutes out of combat Ammunition (Active Mode): Unlimited so long as the unit provides power.

From: https://wiki.stararmy.com/ - **STAR ARMY**

Permanent link: https://wiki.stararmy.com/doku.php?id=faction:iromakuanhe:rcpa_cannon

RCPA (Rapid Charged Particle Accelerator) Cannon

This tech is not to be implemented or put up for approval until December 31st.

The Rapid Charged Particle Accelerator, or RCPA Cannon, is a next generation weapons system designed to be used on the upcoming updated version of the So-M1-1A Erla VANDR, designed to suit blitzkrieg and

attempting to infiltrate enemy battle lines and reactivated in combat or in safe zones to rapidly replenish the amount of amount of ammunition it has. In passive mode, it is comparable to the relative stealth of the SCPA (Sniper Charged Particle Accelerator) Cannon, but in active mode is as conspicuous as the heavier ACPA (Assault Charged Particle Accelerator) Cannon. The matter is then excited and given an electrical charge before being fed into a MASC-based linear catapult. The RCPA has shorter range and lower power output than either of the weapons being developed along side it, but has no limitation on ammunition due to greatly improved siphon and charge systems. It is very effective versus conventional

skirmisher tactics. To prevent detection, it comes with a siphon function that can be adjusted when

materials, and disrupts shielding and electronic systems thanks to the charged properties of the



particles.

2024/04/26 09:26

