

Marine Cavalry

Despite the ever-changing times and tactics of the various branches of the DION military, the cavalry trained marine will always have a place within it.



Trained predominately for urban missions; cavalry is a specialty for the NSMC. Marines who choose this profession are trained to operate in a variety of vehicles both land, air, and even void-based from the powerful and staple [Maximus \(RUSE\)](#) or the light and modular [Coyote Light Tank](#) to smaller and lighter vehicles like the Jackalope APC or Outrider armored car.

For air and space they have options such as the [Corona Gunship](#), the [H1 Helicopter](#), the [VTOL "Viper" Gunship/Troop Transport](#) or even flying and manning the first ever NSMC based starship the [Cobra Gunship](#).

Marine Cavalry is taught how to supplement a squad of power-armored infantry with their vehicle and are just as comfortable outside the cockpit as they are in it and are the elite of the NSMC when it comes to the operation of these machines above anyone else. These marines learn all the skills needed to operate their vehicles either in a team or even in each role to be operated in less than ideal scenarios such as solo.

Such training includes:



- Interfacing and commanding AI or similar computer systems and helpers such as the [Advanced](#)

[Command/Combat Executive AI](#) which can target incoming missiles and operate secondary systems such as point defense or navigation

- How to properly deploy smoke screens and use the vehicle's lasers to cover infantry advances by destroying incoming projectiles.
- How to support marines by forwarding critical data picked up by the vehicle's sensors.
- These soldiers are also expected to double as power armored infantry and are trained on how to remotely pilot their craft, how to help deliver power-armored or armored infantry to a battlefield using a Corona or Cobra.
- And naturally how to aid other soldiers in more infantry style tasks while outside or away from their vehicles.

Equipment

Cavalry trained marines are trained in the basic maintenance and even engineering of their vehicles but not to the degree of [Nepleslian Engineer](#). As such they are trained in the use of the following equipment:



- [Engineer Arm](#)
- [Na-TK17 Engineer Toolkit](#)
- [Ulti-Tool Multiple Purpose Tool](#)
- [AwesomeCorp DataJockey](#)
- [Na-G2-01a Medtech/Terratech TEK](#)

They also favor smaller weaponry compared to their basic grunt comrades that fit easier in their vehicles and that can operate in tighter spaces such as but not limited to:

- [ESG "Easy Sub-Machine Gun"](#)
- [M3 Assault Weapon System](#) in carbine configuration
- [Na-W/P-08 Heavy Automatic Sidearm](#)
- [HHG 'High Hybrid Gun'](#)
- [Styrling Silver Special .45 Caliber](#)

- [NAM 12mm RPB Pistol](#)
- [Close Quarter Weapon, 12 Gauge](#)
- [Styrling Nova Pistol](#)

Skills

Final and foremost the NSMC cavalry marine is trained in a variety of skills dependant on the individual marine and their prior training and experiences but the following are a staple to their profession:

==== Communication ====

Marines are familiar with basic operation and procedures of radio and communications equipment and can both make and receive transmissions other DIO military personnel through headsets, ship communications systems, ground vehicles, power armor, and shuttles both in combat and out of combat with the proper discipline and procedures necessary to make their transmission and intentions known by the receiver. Marines are fluent in Trade. They are able to speak and write both correctly and efficiently to a degree and can write reports, fill forms, issue orders under fire, etc. If a marine is illiterate or incapable of doing such he/she/they are entitled to a personal AI assistant such as a `[[technology:nepleslia:savtech_jane|]]` or similar market option companion who can do so for them digitally or tutor them in such. The marine is skilled in field communications and is proficient in all rudimentary forms of communication (hand signals, flashing lights, etc).

==== Combat ====

Marines are trained to stay fit, to shoot weapons, and to be able to at a moments notice commit extreme and even lethal physical violence without a moment hesitation. To achieve this, marines are trained to devoting at least an hour daily to physical fitness and mental combat training such as drilling or combat exercise

Marines are trained to fire accurately, and in the same direction as other marines. Marines are training in all available weapons platforms large and small in the operation, maintenance, repair, and function of all DIO issued weapons in an out of their profession from the smallest handgun to the largest of powered armor based weaponry. Last but most important of all marines are taught the basics of hand to hand combat in the form of self-defense training and each can memorize from muscle and memory alike the information pertained on the `[[faction:nepleslia:premier_pyros_pro-tips_to_plucky_pugilism_and_proper_punching|]]`.

All marines are also trained in the use of the basic trio of Nepleslian power armor, the `[[faction:nepleslia:equipment:hostile|Hostile|]]`, `[[faction:nepleslia:equipment:aggressor|Aggressor|]]`, and `[[faction:nepleslia:equipment:raider_light_armor|Raider|]]`. With ID-SOL and

half SOL being given additional training in the [[faction:nepleslia:equipment:cyclops|]]. Any other available Nepleslian powered armors are trained situationally or on request from the [[faction:nepleslia:equipment:void_tactical_armor|]] to the [[faction:nepleslia:equipment:slayer|]] or the ELEMENT series of powered armor.

==== Strategy ====

The basic understanding of following orders, marines learn about combat tactics and the differences between power armor and light infantry operations. They are also taught about combined arms operations, utilizing [[faction:nepleslia:military:nepleslian_star_navy|Navy]] and Marine airborne assets to support their own operations. They also learn how to plan and execute various non-standard operations such as commando raids, reconnaissance, urban, jungle, desert & arctic warfare as well as starship boarding operations.

In basic training a Marine is taught how to wear [[faction:nepleslia:uniforms:ye_30_standard_marine_uniform|their uniform]], How to sleep in and maintain a hammock bed, to not speak unless spoken to when dealing with a superior officer such as saluting and not saluting in combat conditions, and to follow orders without hesitation or speaking back.

==== Survival ====

Nepleslian Marines are trained not only to be able to survive in hostile conditions but to thrive if given the opportunity. Marines are trained to live off the land without resupply through training spent teaching them the skills to recognize edible plants and animals throughout the kikyo sector, to catch and prepare said animals, and how to navigate without electronics or a map. Marines are also taught how to make a fire without any of the usual means as well as to survive in cold weather without a fire.

Before each mission marines are given a pamphlet or dossier on the conditions on their operation zone or those of not only their planet they are on by of those within the system from the local flora and fauna, to easily memorable star charts for navigation or ease of access information such as local friendly DIoN elements, communications channels, or established but otherwise abandoned locations and landmarks.

====Specialty: Cavalry Training====

Trained predominately for urban missions; cavalry is a specialty for the NSMC. Marines who choose this profession are trained to operate in a variety of vehicles both land, air, and even void-based from the powerful and staple [[faction:nepleslia:vehicles:maximus_ruse|]] or the light and modular

[[faction:nepleslia:vehicles:coyote_light_tank|]] to smaller and lighter vehicles like the Jackalope APC or Outrider armored car.

For air and space they have options such as the [[faction:nepleslia:vehicles:corona_heavy_gunship|Corona Gunship]], the [[faction:nepleslia:vehicles:h1_helicopter|]], the [[faction:nepleslia:vehicles:viper_transport|]] or even flying and manning the first ever NSMC based starship the [[faction:nepleslia:starship_classes:cobra_gunship|]].

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OOO Notes

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