Nepleslian Starship Captain

Starship captain is an occupation in the Nepleslian Star Navy.



History

Although Nepleslians have been traveling the stars for thousands of years, this article is limited in scope to the modern incarnation of the Nepleslian Empire and Democratic Imperium of Nepleslia. After Nepleslia split from the Yamatai Star Empire in YE 28, there was an immediate need for qualified Nepleslian starship captains to operate the ships in Nepleslian possession, many of which were older Star Army of Yamatai ships Yamatai had been willing to let go of. Civilian captains pressed into military service and captains with military experience, trained under the Star Army, made the first generation. Since then, the Nepleslian Star Navy has slowly built up a native program for training starship-qualified personnel and starship captains.

Eligibility

To be a navy starship captain, one must have prior experience in the starship operation field.

Ranks

The minimum rank for this occupation is Commander and the maximum rank is Captain (NSN).

Playing

A good Nepleslian starship captain is an inspiring being who is always looking to take the opportunity to better himself.

The Captain's role in a Nepleslian starship is to inspire his crew to excel in their respective tasks by instilling confidence in their abilities and providing a supportive and encouraging environment in which the crew will be more motivated to find solutions to their problems. The Captain's leadership in a Nepleslian starship inspires his crew and builds an atmosphere that encourages a team-spirit. This in turn encourages the crew to be innovative, creative and enthusiastic about their tasks. In general, the Captain has the job of inspiring the crew to perform to their fullest potential.

Skills

- Commanding a crew
- Space Navigation

Player Expectations

Players roleplaying starship captains are expected to make sure the players in their crew have something interesting to do. It’s so amazing when someone manages to take a “bad” situation and turn it into a triumph, usually for the characters. Keep in mind the importance of narrative tension – even when there’s no “real” tension, or if there are “real” threats to the ship. Players (and GMs) need to be able to understand why it is that something is happening.

List of Characters

This list is automatically updated based on structured data attached to individual character pages.

Rank	Page	MOS
Captain (NSN)	Ajit Lysander	Nepleslian Starship Captain
Rear Admiral	Gustav Glover	Nepleslian Starship Captain
Captain (NSN)	Hector Pontius	Nepleslian Starship Captain
Captain (NSN)	Jacob "Lucky Jack" Canterbury II	Nepleslian Starship Captain
Captain (NSN)	Joe Franks	Nepleslian Starship Captain
Lieutenant (NSN)	Sadie Ravenarc	Nepleslian Starship Captain

OOC Notes

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