

# Omega Wing

Omega Wing is one of the many Fighter groups within the [New Dusk Conclave](#) however what makes Omega wing so unique is that it was composed entirely of [BW-V-Starbreakers](#) which meant that entirely this Wing was operated by AI, or possibly Cyborgs whose mind were transferred. Omega Wing formed in early [YE 42](#). Entire Wing is an all female wing.

## History

Omega Wing formed after the [BW-V-Starbreaker](#) were designed by [Nyx Pine](#), and later built by the [Department of Engineering](#). They were put to service amongst the other Fighter wings before a group of the AI formed a new Wing, based on the fact of what they were, and the desire to prove themselves to the other squads.

## Members

1. Omega leader: Aelitra Walker - A wise sarcastic leader that deeply cares for her fellow pilots especially those in her wing.
2. Omega second: Angel Ruddock - A tough nut Second in command with a stern tone of voice that is loyal to her leader.
3. Omega Officer: Britney Gary -Explosive specialist likes to make things explode and bombard them.
4. Omega Officer: Miley West -Large stick up figurative ass rivalry with Britney
5. Omega Ensign: Katherine Bussler - Freespacer, One of the two top gunners in the Wing
6. Omega Ensign: Tanisha Fox -Second Freespacer, and the 2nd of the two top gunners in the wing
7. Omega Ensign: Kai Koyuki -based on a Yamataian, for name.
8. Omega Cadet: Honor Kuroki -a new member with something to prove.

## Deck Crew

- Tower Officer
- Operations Wing Quality Assurance/Launch Team
- Deck Officer
- Launch Technicians
  - Maintainers
- Unordered List ItemReadiness Team
- Operations Wing Equipment and Ordinance Team
- Armorer
- Supply Specialist

# Squadron Profile

This is the Squadron profile for Omega Wing as of its formation in [YE 42](#).

Omega Wing	
<b>Current Commanding Officer</b>	Aelitra Walker OL <sup>1)</sup>
<b>Oversight</b>	<a href="#">Conclave Aerospace and Fleet Forces</a>
<b>Mission Profile</b>	Fighter attack forces
<b>Status</b>	Active
<b>Current Focus</b>	Standby
<b>Base of Operations</b>	<a href="#">Head of the Demon</a>
<b>No. of fighters</b>	Total: 8
<b>Manager</b>	<a href="#">Charaa<sup>2)</sup></a>

## Fighters Used

Each member uses a [BW-V-Starbreaker](#) during operations, these are their bodies, and they are armed with the various weapons they use with their load-outs such as,

### Strike load-out

Mainly shoots the guns and making gun runs on specific targets, or in space harassing ships.

- [Hyper-Shift Rotary Chaingun](#)
- [FiveR Missile Pod](#)
- [S6-Linear Rail Accelerated Tri-Barreled Plasma Cannon "Cerberus"](#)

### Bombardment load-out

This load out is for bombing and laying down ordinance, which includes structures on a planet, or making hits on stations.

- [S6-TBOM "Swarm" Rocket Pod System](#)
- [S6-TLAC "Cavalry"](#)

### Other Items

- Each Fighter is shielded by a [Paladin Barrier System](#).
- Each members has Access to a [AMP](#) body to leave their fighters in.
- Dress Uniforms
- Uniforms
- Standard Weapons

## OOC Notes

[Charaa](#) created this article on 2020/06/26 15:05.

- I based this page partly because I was inspired by [Madi Harper's Bravo Prototype Force](#)
- So its clear, just because [Nyx Pine](#) had created the [BW-V-Starbreakers](#) does not mean she has control over this squadron.

groups
<b>Location(s)</b> Sanctum System

<sup>1)</sup>

Omega Leader

<sup>2)</sup>

was my creation

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