Pets

Pets are sentient, but non-sapient companion animals, such as dogs and cats. In the SARPiverse, most Earth pets animals are present as well as various alien animals. Some forms of automatons and artificial intelligences could also be considered pets. For owning sapient beings, see Slavery.

Soul Transfer works on pets[1].

PC/NPC Status

Star Army's policy is that pets can be controlled by the player who controls their owner, or by anyone that player permits. For example, if roleplayer Sarah's character Yuri has a pet penguin, Sarah can also post for the penguin. Sarah could also give her permission to her GM or another player post for the penguin.

Common Pets in Star Army

These animals are frequently seen as pets in Star Army:

Animals

- Birds
- Cats
- Dogs
- [Drake](#)
- Fish
- Hermit crabs (popular on [Hanako's World](#))
- [Kawaii](#)
- [Otar (Horned cat)](#)
- Rabbits
- Reptiles
  - Lizards
- Rodents
  - Guinea Pigs
  - Hamsters

[1)](#)

https://stararmy.com/roleplay-forum/index.php?threads/do-st-backups-work-on-pets.13347/

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