

Ke-B3-W3100 Superheavy Turret

Entering service in [YE 31](#) on the [Sharie-class Battleship](#), the Ke-B3-W3100 Superheavy Turret consists of a cylindrical base (generally placed within a ship's hull) and a rotating turret dome.

Found inside the base of the turret are capacitors, protected [Aether Generators](#), and cooling systems, like a whole secondary engineering compartment. The Ke-B3-W3100 has systems separate from the rest of the ship (although they are designed to be connected to the ship's systems if needed) so that even if the battleship is disabled in combat, the guns can keep firing.

The turret dome contains the actual weapon itself. The turrets can be stored inside the top of their bases when not in use.

Damage Rating

A Ke-B3-W3100 Superheavy Turret equivalent in firepower to the main cannon of starships like the [Plumeria-class \(2D\) Medium Gunship](#).

- Damage Rating: Tier 13, Light Anti-Capital Ship
- Target: Single Target (Beam)

See [Damage Rating \(Version 3\)](#) for an explanation of the damage system.

Range

- Effective Range: 1500 light-seconds (25 light-minutes; 3.00598 au; 449,688,687 km; 279,424,000 miles)
- Maximum Range: One billion kilometers (3,335.64 light-seconds; 55.594 light-minutes; 6.68459 au; 621,371,000 miles)

Star Army Logistics	
Supply Classification	Class F - SYSTEMS WEAPONS ASSEMBLY MAJOR
First Used	YE 31
Last Review	YE 44
Products & Items Database	
Product Categories	subsystems, weapons: starship
Product Name	Ke-B3-W3100 Superheavy Turret
Nomenclature	Ke-B3-W3100
Manufacturer	Ketsurui Fleet Yards
Year Released	YE 31
Price (KS)	10,000,000.00 KS
DR v3 max	Tier 13

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