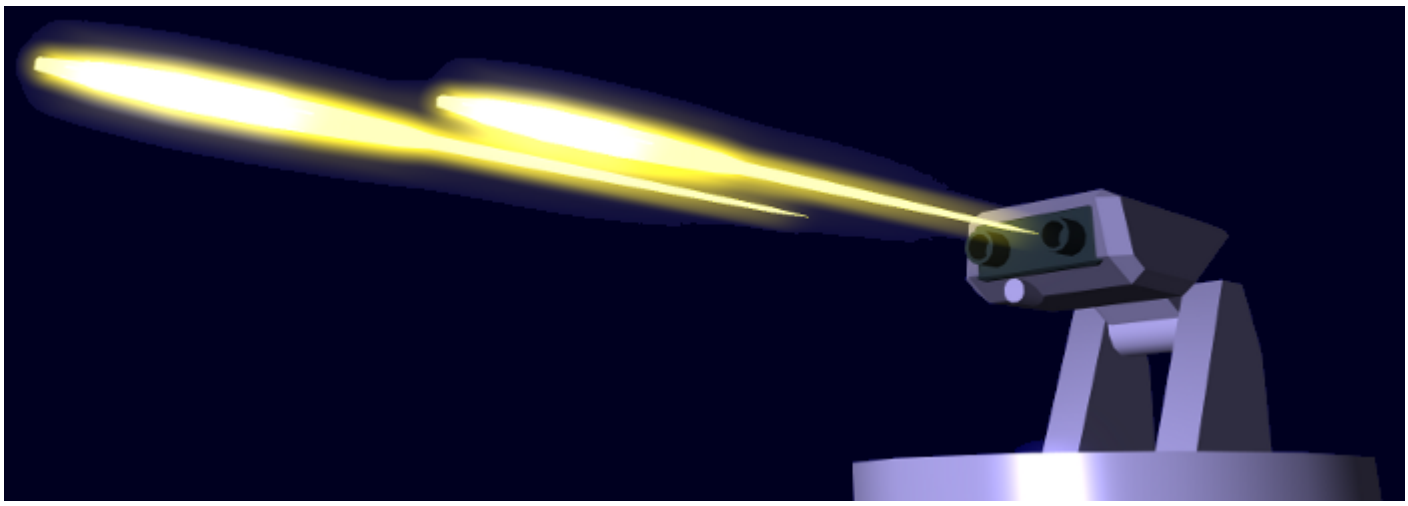
Type 32 Medium Anti-Armor Turret

The Type 32 Medium Anti-Armor Turret is a combat starship weapons system. It is also known as the Ke-D7-W3201 using the Standard Product Nomenclature System.



History

First used by Star Army of Yamatai in YE 32, the Type 32 Medium Anti-Armor Turret is small AA gun more suited for smaller starships than its bulkier cousin, the Ke-S3-W3102 Star Army Anti-Fighter Turret, Type 31. It was previously known as the Light Anti-Armor Turret until reclassified in YE 43 to better reflect its firepower.

Description

Its purpose is the same, however: to shoot down attacking fighters, incoming missiles, and enemy armored troops. It features two rapid-fire plasma cannons. Unlike the larger Type 31 AA Turret, it does not possess its own targeting computer and is thus controlled by its ship's main computer. Retractable and fixed versions are available.

Damage Rating (Version 3): Tier 5 Medium Anti-Armor

Usage

This turret is used on:

- Chiaki-class (1A) Escort Destroyer
- Chiaki-class (1B) Escort Destroyer

- Azusa-class Light Gunship
- Hayai-Class Gunboat
- Kagai-Class Assault Ship
- Tansaku-class Science Vessel
- Urufu-Class Light Cruiser

OOC

This article was written by Wes. DOGA art by Wes.

A renaming of the weapon was approved to better reflect the weapon's Tier here on 1/19/21 by Wes.

Star Army Logistics	
Supply Classification	Class F - SYSTEMS WEAPONS ASSEMBLY MAJOR

Products & Items Database	
Product Categories	subsystems, weapons
Product Name	Type 32 Medium Anti-Armor Turret
Nomenclature	Ke-D7-W3201
DR v3 max	Tier 5

From:
https://wiki.stararmy.com/ - **STAR ARMY**

Permanent link:
https://wiki.stararmy.com/doku.php?id=stararmy:weapons:type_32_medium_anti-armor_turret

Last update: **2023/12/21 01:03**