

Freespacer Massacre and Related Battles

The Freespacer Massacre, sometimes referred to as the Freespacer Genocide, is the common name of a large punitive strike operation conducted by the [Star Army of Yamatai](#) against ships and planets of the Freespacer civilization on its Northern frontier borders. The [YE 30 \(2008\)](#) operation permanently changed the course of Freespacer history, ultimately causing the collapse of the Free State as a national power and pushing most Freespacers under the protective umbrella of the [Democratic Imperium of Nepleslia](#).

Historical Context

The [Freepacers](#) re-established contact with the known galaxy in [YE 30](#) after centuries of isolation in deep space. Their heavy reliance on automation and AI technology meant that their society had given machine intelligence equal status as individuals. The rest of the galaxy, however, had not. Some of the more radical idealists among the Freespacers formed [The Guild of Cyberempathy](#), an egalitarian organization that sought to emancipate at first just AI, then eventually all sentient beings, throughout the known universe.

Their first major undertaking was the usurping of crime syndicates throughout the Nepleslian and independent worlds. This was primarily intended to establish a source of income for the Guild, by means of taking over [Smuggling](#) and racket operations of the crime syndicates they displaced. However since the Guild's ["Militant"-Series War Automaton](#) enforced a zero-tolerance policy towards non-Guild criminal operations, the number of petty and violent crimes plummeted in Guild-controlled sectors (at least as compared to those controlled by crime syndicates). For this reason most planetary governments tolerated and even encouraged their presence, as it saved them the considerable resources of having to police these sectors themselves. Local populace, too, often found the drop in violent and petty crime to be preferable alternative.

[Yamatai Star Empire](#), however, claimed that such operations on the widely known "pirate planet" of [Halna](#) was in violation of their territorial sovereignty and used this as a 🇯🇵 [casus belli](#).

Additionally, it was discovered that Freespacers had been in communication with Yamatai's enemies¹⁾²⁾, the [Mishhuvurthyar](#) and had also been making hacking attempts against the Yamataian military.

Together, these factors led to Yamatai launching an attack operation.

The Operation

Yamatai immediately mobilized a strike on the planets of [Halna](#), and key Freespacer settlement. Included in the casualties were a significant number of Freespacer nomadic vessels carrying non-combatants, and at least one [Mothership](#).

- At [the Great Lighthouse](#), the Star Army conducted precision strikes of infrastructure targets such as power generators and communications systems. However, they also fired on unarmed, unshielded

vessels without prior warning, thus killing a large number of civilian vessels.

- On [Halna](#), the Star Army attacked Freespacer ships and conducted infantry operations to force Freespacers to leave. There was minimal damage.
- [Freehold Factory](#) along with its resident population was “glassed” due to its manufacturing capabilities
- [Journey's End](#) was left untouched by Yamatai

The attack was led by [Taisa Hanako](#), on orders from [Taisho Ketsurui Yui](#).

Battle of the Great Lighthouse

The Battle of the Great Lighthouse occurred in [YE 30](#).

See [RP: Freespacers Battle of the Great Lighthouse](#) for the roleplay post.

Parties Involved

- [Freespacers](#) forces, including [motherships](#) and ground forces
 - Phantasm gunships
 - Divine Comedy assault cruisers
 - planetary missile batteries
- [Star Army of Yamatai](#) forces:
 - [First Expeditionary Fleet](#), led by [Ketsurui Yui](#)
 - Over 5,000 starships
 - Part of Yamatai Central Defense Fleet (reinforcements)
 - 400,000 [Irim-class Heavy Gunship](#)
 - 200,000 [Kyoto-class Carrier](#)
- Rogue [Star Army of Yamatai](#) forces:
 - [YSS Mazu](#) Battle group
- [Mishhuvurthyar](#) Forces, led by Tonsho:
 - 200 Carriers, each with an escort of fifty gunships
 - 1,000 destroyers
 - 65 SMX Scout Ships
- [The Maras](#)

Aftermath

Due to the widespread public outcry both locally and internationally, the YSE eventually returned control of the now-decimated planets to [The Free State](#) and ceased hunting their nomadic fleets.

The majority of the fleets have accepted the unilateral armistice by the Yamataians. While most remain relatively hostile to Yamatai, there has been little attempt to initiate direct combat simply because the

genocide has left them with insufficient morale, resources, and population for a prolonged campaign against such a large empire. For this reason the two sides remain in a state of uneasy peace.

The four planets that were bombed remain largely uninhabited other than small outposts by salvage and clean up teams. What few survivors there were have, for the most part, chosen to remain off-world due to their vulnerability to YSE assault. These Freespacer survivors are now refugees in the numerous nations in the known galaxy, or have otherwise taken shelter in the [Blue Rift Expanse](#) where non-Freespacer ships cannot safely navigate.

Free State Response

As a result of the genocide, the majority of fleets have given up their pacifist ideologies and have begun heavily arming their nomadic fleets. Most newer generation Freespacer vessels now carry heavy armaments; even their civilian freighters now rival older generation warships in firepower. A number of militant vessels broke off to form the [Independent Worlds League](#). While Yamatai is not at war with the Freespacers in general, it remained at war with the IWL until the IWL collapsed.

See also: [The Freespacer Schism](#)

Yamataian Response

The YSE has issued an official apology for the incident and pursued a policy of peace, offering numerous ships as reparations (up to the start of [YE 37](#)). It also tried to set up a sort of "Freespacer Preserve" on [Sakura No Me](#) but that failed.

Nepleslian Response

Nepleslia has donated numerous freighter-class ships for conversion into nomadic habitats for the Freespacers

OOOC Notes

[Wes](#) created this article. This article is a merge of the articles for the Battle of the Great Lighthouse and The Freespacer Genocide.

1)

<https://stararmy.com/roleplay-forum/threads/results-of-communication-monitoring-freespacer-mishhu-comm.1429/#post-17043>

2)

<https://stararmy.com/roleplay-forum/threads/freespacer-mishhu-anarchists-bearing-gifts.1103/#post-17040>

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